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The development of practical software is exceedingly dynamic in nature and the software industry itself plays a key role in this process. As a result, higher education institutions need to produce graduates at primary and postgraduate degree levels that are well matched to the needs of local and international industry.

Software Industry-Oriented Education Practices and Curriculum Development: Experiences and Lessons presents relevant theoretical frameworks and the latest empirical research findings in this area for professionals in academic institutions and industry who want to improve their understanding of this key platform. This book will serve as a reference for education and program designers across the world involved in industry-oriented education and production of graduates for its globalization.

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