As true academia consists of standing on the shoulders of giants, it becomes very difficult to thank all of the friends, family, and colleagues who made this work possible. Like some television award winner, I fear mentioning names means I will inevitably leave someone off by mistake. I do need to particularly mention four groups of people.

First, the idea for this work originated in conversations with my University of Florida graduate students who were interested in gaming. What started as a gaming class led to a gaming lab, research articles, a special issue of a journal, and then this proposal. You will continue to see their work for years to come.

Second, I ran a very tight ship. I want to thank the authors for their willingness to abide by my very strict requirements and deadlines.

Third, there is no way one person can accomplish this task alone. I have edited for many journals, and I am convinced this was one of the strongest peer review processes I have ever seen. The reviewers (listed next) and editorial board members put time, effort, and energy into providing critiques and insight. In the end, the strength of this book is due, in large part, to their efforts.

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In closing, I wish to thank my family for their support of my professional efforts, allowing me to give up personal time to complete this task. Once again I am reminded of Philippians 4:11-13.

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