## Index

### A

<table>
<thead>
<tr>
<th>Term</th>
<th>Page(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>ad hoc</td>
<td>9</td>
</tr>
<tr>
<td>Ad-hoc Authorship Attribution Competition (AAAC)</td>
<td>10</td>
</tr>
<tr>
<td>adverbial</td>
<td>24, 39, 40, 48</td>
</tr>
<tr>
<td>affect</td>
<td>23, 24, 25, 26, 37, 38, 45</td>
</tr>
<tr>
<td>affective meaning</td>
<td>24</td>
</tr>
<tr>
<td>agency</td>
<td>130, 147, 149</td>
</tr>
<tr>
<td>animacy annotation</td>
<td>63</td>
</tr>
<tr>
<td>appraisal</td>
<td>23, 25</td>
</tr>
<tr>
<td>attitudes</td>
<td>23, 24, 25, 35, 41</td>
</tr>
<tr>
<td>attitudinal</td>
<td>24</td>
</tr>
<tr>
<td>authorial process</td>
<td>15</td>
</tr>
<tr>
<td>authorial voice</td>
<td>132</td>
</tr>
<tr>
<td>authoritative</td>
<td>132</td>
</tr>
<tr>
<td>authorship</td>
<td>1, 3, 4, 6, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 21</td>
</tr>
<tr>
<td>authorship attribution</td>
<td>1, 2, 6, 10, 11, 13, 14, 18, 19, 20</td>
</tr>
<tr>
<td>automatic discovery</td>
<td>55</td>
</tr>
<tr>
<td>automatic recognition</td>
<td>55</td>
</tr>
<tr>
<td>automatic retrieval</td>
<td>55</td>
</tr>
</tbody>
</table>

### B

<table>
<thead>
<tr>
<th>Term</th>
<th>Page(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Beale Manuscript</td>
<td>3</td>
</tr>
<tr>
<td>blended learning</td>
<td>103, 107, 108, 114, 119</td>
</tr>
<tr>
<td>build</td>
<td>130, 147</td>
</tr>
</tbody>
</table>

### C

<table>
<thead>
<tr>
<th>Term</th>
<th>Page(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>canonicizer</td>
<td>7</td>
</tr>
<tr>
<td>collaboration</td>
<td>108, 113, 117</td>
</tr>
<tr>
<td>collaborative play</td>
<td>135</td>
</tr>
<tr>
<td>collective intelligence</td>
<td>133, 137, 147</td>
</tr>
<tr>
<td>comparative</td>
<td>130, 133, 134, 137, 146, 147, 150, 151, 152</td>
</tr>
<tr>
<td>competence-oriented learning</td>
<td>107, 108</td>
</tr>
<tr>
<td>computer analysis</td>
<td>13</td>
</tr>
<tr>
<td>computer-mediated communication</td>
<td>102</td>
</tr>
<tr>
<td>connotations</td>
<td>24</td>
</tr>
<tr>
<td>connotative meaning</td>
<td>24</td>
</tr>
<tr>
<td>content management system (CMS)</td>
<td>57</td>
</tr>
<tr>
<td>cultural heritage</td>
<td>54, 56, 77</td>
</tr>
<tr>
<td>cultural sciences</td>
<td>102, 104</td>
</tr>
</tbody>
</table>

### D

<table>
<thead>
<tr>
<th>Term</th>
<th>Page(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>data source</td>
<td>170</td>
</tr>
<tr>
<td>dialogue</td>
<td>102, 105, 106, 109, 117, 126</td>
</tr>
<tr>
<td>didactic approach</td>
<td>106, 107, 123</td>
</tr>
<tr>
<td>didactic arrangement</td>
<td>117</td>
</tr>
<tr>
<td>didactic e-learning</td>
<td>102, 114</td>
</tr>
<tr>
<td>digital</td>
<td>130, 131, 132, 133, 134, 135, 136, 137, 138, 139, 140, 141, 146, 147, 148, 150</td>
</tr>
<tr>
<td>digital collocation</td>
<td>82, 89, 96</td>
</tr>
<tr>
<td>digital copies</td>
<td>183</td>
</tr>
<tr>
<td>digital environments</td>
<td>135</td>
</tr>
</tbody>
</table>

Copyright © 2010, IGI Global. Copying or distributing in print or electronic forms without written permission of IGI Global is prohibited.
digital form 54, 73
digital game 134
digital humanities 17, 18, 20, 131, 136
digital images 56
digital learning 103
digital library 57
digital library software 57
digital narrative 135, 141
digital technologies 131, 132
digital texts 55
document-centered approach (DCA) 66, 67
drama 23, 26
drama-in-education (DIE) 157, 162, 163, 164, 167, 169, 175, 176

e
education 130, 131, 132, 133, 134, 135, 136, 138, 139, 140, 143, 145, 148, 151, 155, 156
e-learning 102, 103, 104, 106, 107, 108, 109, 113, 114, 119
electronic document 14
electronic facsimiles 56
electronic form 54
electronic lexicons 57
emphatic expression 25
emphatics 25, 26, 32, 35, 36, 37, 38, 40, 41
empirical access 80
empirical data 57
engaged 130, 148
engagement 135, 145, 151
epistemic 24, 48
epistemological 103, 104, 106, 115
e-text 56, 57, 59
etymology 54
evaluation 23, 24, 25
evidentiality 23, 24, 25, 26, 37, 38, 40, 45

f
feedback loop 131
force majeure 3
forgeries 2

formatting 16
Frankenstein 130, 141, 148, 149, 156
fundamental 5, 15
fuzzy matching 61

G
game 130, 132, 134, 136, 138, 139, 140, 141, 143, 144, 145, 146, 147, 148, 149, 151, 156
game design 145
gender attribution 59, 61, 64, 67, 70
gender discrimination 69
genome 5
grammatical sentences 15
Grand Theft Auto IV (GTA IV) 138
graphic user interface (GUI) 143, 144

H
handwriting 2, 14
hedges 25, 26, 31, 32, 34, 35, 37, 40
hedging 23, 24
hermeneutical interpretation 113
hermeneutical method 106
Higher Education Learning Portal (HELP) 133, 140, 141, 142, 143, 144, 148, 150, 156

histogram 8
homework problem 3
human agents 55
human-editorial 7
humanities 1, 2, 17, 18, 19, 20, 102, 103, 104, 105, 106, 107, 108, 113, 114, 115, 117, 123, 127, 128, 129
humanities computing 17
humanities disciplines 2, 17
hypothetical quirks 6

I
idiographic interpretations 104
improvised tools 3
information extraction (IE) 55
in tandem 135, 140, 148
intellectual property rights 56
interactive 130, 133, 134, 135, 136, 137, 139, 140, 141, 142, 144, 145, 147, 148, 149, 150, 151
interactive fiction (IF) 140, 142, 149
interface 130, 131, 136, 143, 144, 145, 147, 151

J
Java Graphical Authorship Attribution Program (JGAAP) 1, 6, 7, 9, 13, 14

K
Key Word in Context (KWIC) 82
KidPix 172, 175

L
Lady Macbeth 166, 168, 172, 180, 181, 182, 183
lexical component 65
lexical priming 80
lexicons 57, 65
Linear Discriminant Analysis (LDA) 9, 10
linguistic instrumentation 80
linguistic investigations 57
linguistic source 80
literary 130, 131, 133, 135, 136, 137, 138, 141, 143, 145, 148, 150, 151, 156
literary bank 56, 59
literary education 130, 131, 133, 135, 143, 145, 148
literary style 22
literature 54, 55, 56, 58, 71, 73, 74
Litteraturbanken 56, 57, 58, 59, 67, 69, 71, 73

M
Macbeth 157, 158, 162, 163, 164, 165, 166, 167, 168, 169, 170, 171, 172, 177, 178, 179, 180, 181, 182, 183
manuscript 2, 7, 11, 14, 15
media 130, 131, 133, 134, 135, 137, 139, 140, 150, 151
metaphor 5, 6, 16
method 102, 106
methodology 102
MicroConcord 83, 88, 90, 92, 93
misdemeanours 86

N
named entity recognition (NER) 54, 55, 56, 57, 58, 59, 60, 64, 65, 66, 67, 68, 69, 72, 73, 77, 78
named entity taxonomy 62
narrative 130, 134, 135, 136, 137, 138, 140, 141, 144, 145, 146, 147, 148, 149, 151
neutralized 95
non-player characters (NPCs) 142, 143, 144, 147, 148

O
online environments 103

P
PAleontological STatistics (PAST) 28, 51
participatory 130, 132, 135, 137, 139, 140, 145, 146
pedagogical 161, 170
pedagogical innovations 131
pedagogy 130, 137, 150
phrasing 2
plagiarism 3, 11, 13, 14, 15
plagiarized 15
play 130, 132, 133, 135, 136, 137, 138, 139, 141, 143, 145, 147, 148, 151, 156
player 130, 136, 137, 141, 142, 143, 145, 146, 148, 151
pragmatic annotation 57
Principle Component Analysis (PCA) 8, 9, 10, 11, 12, 17, 22, 25, 26, 28, 30, 44
problem-based learning 107
prose 22, 23, 26, 51
pulling power 31, 34

R
relexicalisation 91, 94, 100
Robinson 130, 145, 146
S
Sachverhalt 83, 85
Sachverhalten 82, 83, 85
Samuel Beckett 22, 26, 43, 44, 45, 47
scholars 2, 3, 13, 14, 18
scholarship 2, 14, 15, 16, 18
scientific criteria 80
scientific practice 105, 106, 108, 112, 117, 123
search engine 3, 16
semantic annotation 57, 62, 73
semantic prosody 80, 88, 91, 92, 94, 96
semioticians 23
Shelley 130, 148, 149
simulation 102, 103, 107, 108, 109, 117, 123
social computing 133, 134, 135, 140, 151
Språkbanken 56, 57
stampede 3, 16
stance 22, 23, 24, 25, 26, 27, 31, 33, 34, 37, 38, 43, 45, 46, 47, 48
Statistical Package for the Social Sciences (SPSS) 28, 29, 30, 31, 51
stylistic theories 80
stylome 1, 5, 21
syntagmatic 81, 89

T
technology integration 157, 167
terminology 7
text analysis 102, 115, 120
tExTVITÄT 115
tExTVITY 115, 119
text mining (TM) 55, 75
theatrical production 157, 164, 167
The Federalist Papers 4
topic-independent 4
trilogy 23, 26, 37

U
unified format 7

V
video games 130, 133, 135, 136, 137, 139, 145, 150
virtual environment 140
virtual interaction 137
virtual learning 108, 119

W
Weapons of Mass Destruction Report (WMDR) 81
web-based commenting and analyzing of text 102
William Shakespeare 157, 158, 159, 162, 164, 165, 167, 168, 171, 172, 176, 179, 180, 182, 183, 184, 185
WordSmith 92

Z
zone of proximal development (ZPD) 157, 162, 167, 177, 182