About the Authors

Gráinne Kirwan is a lecturer in psychology in the Institute of Art, Design and Technology (IADT), Ireland. She led the development of the MSc in Cyberpsychology programme in IADT, and co-ordinated the programme during its initial years. She has been teaching in higher education for twelve years and her primary areas of research are forensic psychology, virtual reality and cyberpsychology. Her doctoral research examined the motives and psychological characteristics of hackers. Her current research examines the use of virtual reality as an aid to police investigations and public attitudes towards cyber-criminals and their victims. She has been quoted by several major publications regarding her expertise in the field of cyberpsychology, and she has also been interviewed by both regional and national radio and television stations. She regularly presents work at international psychological conferences and reviews articles for ‘Cyberpsychology, Behaviour and Social Networking’ and ‘Computers in Human Behaviour’.

Andrew Power is the Head of School of Creative Technologies at the Institute of Art, Design and Technology, Ireland. Prior to his academic career Andrew worked for sixteen years in industry, initially working for multinationals such as Digital Equipment Corporation and Intel, later for the Irish eLearning company SmartForce. Andrew also serves on the board of directors of a number of not-for-profit organizations in Ireland. Andrew has written in the fields of eGovernance, cyberlaw, online democracy, and is currently researching social networking and active citizenship at the Institute of Governance, Queens University Belfast.