Index

Symbols
3D applications 113
3D Computer Graphics 109, 111, 116, 117
3D environment 117
3D native functionalities 110
3-D object creation 278
3D tools 113
3-D virtual reality simulation 348

A
Accounting Education Change Commission (AECC) 178, 180
action research (AR) 68, 72
active learning 177, 178, 180
activity theory 68, 71
actual learning 70
Adaptive Learning Environments (ALE) 253
adult education teachers 97
adult learners 227
affective quality 22, 23, 24, 29, 31
age 58, 60, 61
American Accounting Association (AAA) 178
American Institute of Certified Public Accountants (AICPA) 178, 180
analytical framework 240, 243
anonymous online consultation tool 239
anonymous online postings 239
ANOVA results 136, 144, 145
ANOVA 86, 87
application-specific software 343
Assessment Model in the Learning Environment 263
assessments units (AU) 255
Association to Advance Collegiate Schools of Business (AACSB) 84
asynchronous boards 2
asynchronous learning 11, 21
asynchronous learning environment 96
automatic analysis, community of learners, expert (ACE) module 41, 42, 43, 44, 45

B
Behaviorism 2
benchmark 311
best interactive practices 96
biology 335, 337, 342, 343
Blackboard 152, 202, 203, 204, 205, 210
Blackboard CMS 138, 147
blended learning 32, 199, 201, 207, 208, 209, 210, 211, 212
blended-learning environment 79
BlendedSchools 202, 203, 204
blogging 49
blogosphere 72
blogs 47, 48, 49, 50, 53, 54, 69, 72, 73, 77
Bloom’s taxonomy 228, 238
British Educational Communications and Technology Agency (Becta) 121, 133
Brunel University 125, 130
Bruner’s three form theory 3
business law course (BLAW 1050) 83, 84, 85, 86, 92, 94

C
captology 26
careers-focused resources 355
Cheminformatics 341
child abuse 190
citizenship 189, 190, 191, 192, 193, 196, 198
civics 192
Claremont Conversation Online (CCO) 72, 73, 74, 75, 76, 77
class material 151, 152
Classmates™ 69
classroom community 14
classroom context 355
classroom learning 91, 94
cognitive flexibility theory 1, 2, 6
cognitive model 343
cognitive science 335, 337, 342, 343
Cognitive Tutor 343
Cognitivism 2
collaborative software 189, 190, 191, 194
communication and collaboration tools 311
communication technologies 55
communicative event 241
communities of practice (CoP) 70, 71
community-driven 36
complex system 23
computer-based in-class examinations 167
computer-based learning environment 208
computer education 23
Computer Graphics (CG) 109
courseware 202, 204, 205, 206, 207, 208, 209, 210
Coursera 341
course management systems (CMS) 1, 2, 5, 70, 77, 137, 138, 139, 145, 146, 147
courseware 202, 204, 205, 206, 207, 208, 209, 210
Critical Discourse Analysis (CDA) 239, 240
cross-platform 113, 311
cyber-based inquiry 343
Cyber bullying 190, 218, 225
cyber charter schools 199, 200, 201, 202, 203, 204, 205, 206, 207, 208, 209, 210
Cyberinfrastructure 338, 339, 340, 343
cyber schooling 199, 200, 201, 202, 203, 204, 205, 206, 207, 209, 211
D
Delphi study 96
design principles 355, 356, 357, 358
design theory 1, 5
development point of view 113
digital divide 138, 148
digital library 338, 341
digital media 307
digital natives 72
direct manipulation 26, 28
discussion boards 125, 126, 127, 128, 130, 131, 132, 137
Dissolving Boundaries program 191, 193, 194, 195, 196
distance education 1, 8, 9
distance education pacing 11
distance learning 111, 335, 341
distance learning education 249, 250, 252, 254, 258, 263, 264
district-level cyber schooling 199, 200
dual-coding theory 1, 3
Dublin Core (DC) metadata 37
Dynamic Frequently Asked Questions (DFAQ) 239, 242
E
eCollege 136, 137, 139, 140, 141, 142, 143, 144, 145, 146, 147, 150
eCollege course management systems 136, 147

397
 educational geosimulation architecture (EGA) 24, 25, 26, 29
educational geosimulation systems 22, 23, 25, 30
Educational Geosimulation systems 24
educational geosimulation systems, affective usability design aspects in 22, 23, 24, 25, 26, 27, 28, 29
educational geosimulators 23
educational purpose 337
educational technology 344, 345, 353
Educause 137
effective classroom behavior 136, 143, 144, 145, 147
effective interactive practice 98
elaboration theory 1, 4
electronic cameras 346
electronic learning 32
electronic presentations 136, 143, 147
Elementary, Secondary, and Informal Education (ESIE) 335
Elgg-bundled software 75
e-mail 47, 48, 49, 53, 239, 242, 246
emotional responses 22, 23, 24, 25, 26, 27, 28, 29, 30
employment status 58, 61
engineering education 341
examination environment 167
examination software 166, 174

F
Facebook™ 69
face-to-face 69, 71, 72, 249
face-to-face class 103
face-to-face classrooms 96
face-to-face courses 121, 137, 146
face-to-face instruction 208
face-to-face interactions 69, 72
face-to-face learning method 124
face-to-face settings 96
face-to-face talking 69
face-to-face version 124
faculty assessment tool 11
faculty end-of-course surveys (FEOCS) 13
faculty feedback 11, 15
faculty resources 17

feelings of frustration 168
folksonomies 48, 50, 51, 53
framework 109, 111, 113, 114, 116
functional online pedagogy 269

G
Gagné, Robert M. 1, 3, 6, 9
Gagné’s conditions of learning 1, 3
genders 59
GeneratorHandler 42, 43
Geographical Information Systems (GIS) 23
GIS data manipulation 341
GLOBE Project 345
GPS receiver 352
grid computing 343
guiding philosophy 68

H
healthcare education 98
health care education faculty 96
higher education 55, 56, 63
higher education institution (HEI) 239
higher learning institutions 56
holistic model for blended learning 199, 207, 208, 209, 210, 211, 212
holistic model for course delivery 206, 209, 210
home page 128
How People Learn (HPL) 299
How People Learn (HPL) framework 299
HPL framework 299, 300
human computer interfaces (HCI) 22, 23, 30
Humanism 2
hybrid systems 34, 35

I
IM technology 48
independent learning 53, 98
Independent-sample t-test 88
inexperienced faculty 57
information and communication technology (ICT) 190
information exchange 70
information technology (IT)-based solution 68
instant messaging (IM) 48, 49
Index

instructional designers 356, 357, 359
instructional transaction theory 1, 3
instructor interaction 98, 99, 100
instructor’s assistant, online 1, 2
instructors, online 1, 2, 5, 6, 7
intellectual competencies 228
intelligence pools 304
intelligent tutorial system (ITS) 24, 28, 250
interactive educational system 23
interactive framework 111
interactive learning activities 345
interactive practices 96, 98
inter-cultural education 189, 190, 196
International Business class 137, 139, 147, 148
Internet 214, 215, 216, 217, 218, 219,
220, 221, 222, 223, 224, 225, 226
Internet portal system 98
interoperability 201, 203, 204, 205, 207, 208,
209
Introduction to Computer Graphics (ICG) 111
iPods 49
IT-related ethical issues 228, 231
IT researchers 69
iTunes 49, 50

J
Java 151, 153, 154, 156, 157, 159, 161,
162, 164
Java Virtual Machine 154
Java Web application 151

K
Knowledge Acquisition Level (KAL) 250, 255
knowledge-based economy 191, 196
knowledge construction 70
knowledge construction skills 189
Knowledge Monitoring Accuracy (KMA) 254
Knowledge Monitoring Bias (KMB) 254
knowledge sharing 70

L
LDAP code 73
learn content 337, 343
learners 315, 316, 319, 324, 326, 329,
330, 331, 332, 333
learner-to-learner interaction 97, 104
learning environment 58, 59, 65, 251, 252, 258
learning environments 59, 178, 298, 299, 309
learning experiences 56, 57
learning implications 299
learning management system (LMS) 11, 12,
201, 202, 203, 204, 205, 207, 208,
209, 210, 211
learning object-based instruction (LOBI)
209, 210, 211, 213
learning object metadata 32, 33, 34, 35, 36,
40, 42, 44, 45, 46
learning object metadata (LOM) 32, 33, 34,
35, 36, 37, 38, 41, 42, 43, 44, 45, 46
learning objects (LO) 32, 33, 34, 35, 36,
37, 38, 40, 41, 42, 44, 46
learning outcomes 228, 236, 237
learning platform 120, 121, 133
learning process 178, 250, 253, 259, 261, 263
learning styles 125
lecture notes 151, 152, 165
lifelong learners 177, 178
Lifelong Learning 249, 250, 251, 252, 262, 263
Likert Scale 86, 139
line social networking (OSN) applications
69, 70
LinkedIn™ 69
linklogs 48, 50
loss of control 167
low achievement motivation 167
low self-confidence 167

M
managed learning environment (MLE) 121
Merrill’s instructional transaction theory 3
metacognitive measurements 249, 250, 263
metadata 32, 33, 34, 35, 36, 37, 38, 40,
41, 42, 43, 44, 45, 46
metadata administration 37, 38
metadata, authentication 37
metadata creation 32, 33, 34, 35, 36, 41, 42, 45
Index

metadata, discovery 37, 38, 40, 41
metadata generation, automatic 34, 35, 41
metadata, objective 37, 38, 40
metadata perspective 33, 36, 37
metadata, subjective 37
metadata, use 37, 38, 40, 41
microphone 49
Moodle 210
Moore’s theory of transactional distance 4
moral principles 236
motivation 167, 168
multi-dimensional data model 45
multi-disciplinary strategy 22, 23, 24
multiple choice questions 179, 187
MySpace™ 69
NASA 356
NASA podcasts 356
NASA products 279
NASA-related community 278
NASA-sponsored Classroom 311, 312
National Science Foundation (NSF) 335
National Science Foundation (NSF) program 335
No Child Left Behind (NCLB) initiative 200
North Central Regional Educational Laboratory (NCREL) 289
OLC, user-centric 68
onland instruction 82, 90
onland platform 94
online collection 341
Online Course Experience 59
online-course management 136
online course offerings 55
online courses 11, 12, 13, 20, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 82, 83, 85, 86, 87, 88, 89, 92, 97, 98, 106, 108
online degrees 82
online educational constructs 98
online environment 82, 83, 84, 93
online formats 96
online health care graduate 98
online instruction 10, 11, 12, 14, 16, 17, 55
online instructors 96, 97, 103, 106
online learning 56, 58, 64
online learning communities (OLC) 70, 71
online learning community (OLC) software 6 8, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79
online learning environments 120, 133
online programs 55
online public access catalogs (OPACs) 53
online social networking (OSN) applications 69, 70
Online Social Networks 70
online technology 190
online text-based arena 105
O’Reilly, Tim 47
organizer page 128
outcome expectancy 168

P
paper-based mail 137
patchwork models 204, 205, 206
pedagogical agent (PA) 27
peer participation 98
peer-to-peer file sharing 72
Pennsylvania 199, 200, 202, 203, 204, 205, 206, 207, 208, 209, 210, 211
Pennsylvania’s public schools 199, 211
performance 167, 168, 169, 171, 176
personal grade information 152
personal interaction 56, 57
personal interaction, lack of 57
planetarium 346
podcasts 47, 48, 49, 50, 53, 239, 246, 356, 358
PowerPoint 136, 137, 138, 139, 140, 143, 144, 145, 146, 147, 148, 149, 150, 177, 179, 180, 182, 183, 187, 188
Power Point Slide 34
President’s Committee of Advisors on Science and Technology (PCAST) 288
primary school children 214, 215, 216, 217, 218, 219, 220, 221, 222, 223, 224, 225
principle-driven approach 311
Probeware 322
Index

problem-based course 124
Problem-based learning 124
problem-based module 124
problem-solving scaffolders 305
problem-solving tools 311, 330
product-creation tools 311
production-oriented tools 110
productivity tools 311, 332
public cyber charter schooling 199
public school districts 200, 202, 209, 212
public schools 199, 200, 201, 202, 204, 206, 208, 209, 210, 211, 212

Q
quasi-volitional IT use 168

R
rationalization 26
real simple syndication (RSS) 47, 48, 50, 53, 54
Real-time live events 333
research model 61
Robert Morris University 82, 83, 85

S
Seismology 345
self-efficacy 167, 169, 175, 176
self-efficacy theory 167
self-regulated learners 177, 178, 180
self-regulated learning 178, 181
semi-automatic procedures 255
short message service (SMS) interactions 239
skills-based class 101
social bookmarking 47, 48, 50, 51, 53, 54
social capital 70, 80
social conditions 240, 241
social environments 190
social interaction 240, 247
social networking 190
social networking program 325
social practices 239, 240, 241, 243, 246
social presence theory 71
social relations 241
social software 189, 190
society 47, 52, 53
society views 237
SQI-based repository foundation 45
stake-holders 214
state-of-the-art 110, 113, 117
state-of-the-art functionalities 110
student accounts 152
student attendance 136, 139, 145, 146
student behaviors 152, 157, 158, 164
student feedback 151, 152
student learning 82, 83, 84, 85, 87, 90, 91, 92, 93, 94, 95, 104, 105
student participation 136, 139, 140, 141, 142, 143, 145, 146, 150
student perceptions 136, 149
student performance 167, 176
student progress 151, 152
student satisfaction 82, 83, 84, 85, 87, 88, 89, 90, 91, 92, 93, 94
student satisfaction with the course structure 82, 83, 85, 87, 88, 89, 92
student satisfaction with the instructor 82, 83, 84, 87, 88, 89, 92, 94
student-to-student 315
student-to-student interaction 99, 102, 104
syllabus development 13

taking transdisciplinary courses (t-courses) 72, 75, 78
taxonomy 228, 229, 238
Teacher-Student Interaction (TSI) 151, 152, 153, 154, 155, 156, 157, 158, 159, 161, 162, 163, 164
teacher-to-student 315
teaching assistants (TA) 153, 155, 156, 163
technology acceptance model (TAM) 58, 138, 166, 170
technology-centric learning tools 353
technology confidence 167
technology-enhanced learning 298, 299
technology infrastructure 289
Technology literacy 285
telecommunicating 48
telemmentor 1, 2, 5
<table>
<thead>
<tr>
<th>Term</th>
<th>Page Numbers</th>
</tr>
</thead>
<tbody>
<tr>
<td>text-based learning</td>
<td>97</td>
</tr>
<tr>
<td>text-conferencing</td>
<td>190</td>
</tr>
<tr>
<td>theory of HPL</td>
<td>305</td>
</tr>
<tr>
<td>theory of immediacy and social presence</td>
<td>1, 4, 6</td>
</tr>
<tr>
<td>theory of multiple representations</td>
<td>1, 2</td>
</tr>
<tr>
<td>theory of reasoned action</td>
<td>55, 58</td>
</tr>
<tr>
<td>theory of transactional distance</td>
<td>1, 4</td>
</tr>
<tr>
<td>three form theory</td>
<td>1</td>
</tr>
<tr>
<td>traditional classroom environment</td>
<td>82, 83</td>
</tr>
<tr>
<td>traditional classroom instruction</td>
<td>91</td>
</tr>
<tr>
<td>traditional classroom learning</td>
<td>56</td>
</tr>
<tr>
<td>traditional courses</td>
<td>55, 56, 60, 62, 63</td>
</tr>
<tr>
<td>undergraduate instructors</td>
<td>98</td>
</tr>
<tr>
<td>universal systems</td>
<td>152</td>
</tr>
<tr>
<td>university environment</td>
<td>167</td>
</tr>
<tr>
<td>University of Aizu (Japan)</td>
<td>151, 156, 157</td>
</tr>
<tr>
<td>University of Maryland, Baltimore County (UMBC)</td>
<td>99</td>
</tr>
<tr>
<td>University of Phoenix School of Advanced Studies (SAS)</td>
<td>10, 11</td>
</tr>
<tr>
<td>University of Phoenix (UoPhx)</td>
<td>10, 11, 12, 13, 14, 15, 21</td>
</tr>
<tr>
<td>usability</td>
<td>22, 23, 24, 25, 26, 27, 28, 29, 30</td>
</tr>
<tr>
<td>user-generated content</td>
<td>355</td>
</tr>
<tr>
<td>user interfaces (UI)</td>
<td>26, 28, 29</td>
</tr>
<tr>
<td>virtual reality</td>
<td>348, 349</td>
</tr>
<tr>
<td>virtual setting</td>
<td>70</td>
</tr>
<tr>
<td>visualization</td>
<td>355</td>
</tr>
<tr>
<td>visual learners</td>
<td>178</td>
</tr>
<tr>
<td>Web 2.0</td>
<td>47, 48, 50, 51, 52, 53, 54, 68, 69, 71, 72, 73, 75, 79</td>
</tr>
<tr>
<td>Web 2.0 collaborative application</td>
<td>333</td>
</tr>
<tr>
<td>Web-based application</td>
<td>153</td>
</tr>
<tr>
<td>Web-based blended learning environment</td>
<td>207</td>
</tr>
<tr>
<td>Web-based chat</td>
<td>137</td>
</tr>
<tr>
<td>web-based course</td>
<td>121, 123, 124, 130, 132, 133, 134</td>
</tr>
<tr>
<td>Web-based course</td>
<td>121, 130</td>
</tr>
<tr>
<td>web-based environment</td>
<td>124</td>
</tr>
<tr>
<td>web-based interactive tools</td>
<td>179</td>
</tr>
<tr>
<td>Web-based learning environment</td>
<td>207</td>
</tr>
<tr>
<td>web-based learning method</td>
<td>124</td>
</tr>
<tr>
<td>Web-based learning tools</td>
<td>125</td>
</tr>
<tr>
<td>web-based tools</td>
<td>125</td>
</tr>
<tr>
<td>Web blogs</td>
<td>239</td>
</tr>
<tr>
<td>webcam</td>
<td>49</td>
</tr>
<tr>
<td>WebCT</td>
<td>120, 121, 123, 124, 125, 126, 127, 128, 129, 130, 131, 132, 133, 134, 152, 165, 210</td>
</tr>
<tr>
<td>web design</td>
<td>179</td>
</tr>
<tr>
<td>web-enhanced classroom</td>
<td>91</td>
</tr>
<tr>
<td>web-enhanced hybrid</td>
<td>91</td>
</tr>
<tr>
<td>Web-facilitated</td>
<td>137</td>
</tr>
<tr>
<td>Web page</td>
<td>113, 114</td>
</tr>
<tr>
<td>webpages</td>
<td>216, 217</td>
</tr>
<tr>
<td>widening horizons</td>
<td>190</td>
</tr>
<tr>
<td>Wikipedia</td>
<td>51, 52</td>
</tr>
<tr>
<td>wikis</td>
<td>48, 50, 51, 52, 53, 69, 72, 73, 79</td>
</tr>
<tr>
<td>wikispaces</td>
<td>47, 51, 52</td>
</tr>
<tr>
<td>work force</td>
<td>167</td>
</tr>
<tr>
<td>World Wide Web (WWW)</td>
<td>120, 122</td>
</tr>
</tbody>
</table>