About the Authors

Julie Prescott (PhD, MA, BSc) gained her PhD from the Faculty of Health and Life Sciences, at The University of Liverpool, UK, in 2011. For her PhD, Julie developed a model of career influences for female computer game workers using social cognitive career theory as a framework and structural equation modelling as a statistical technique. Julie has a research career spanning over ten years in academic and public sector environments. Prior to undertaking her PhD, Julie was a researcher on the Breaking Barriers in the Workplace Project at the University of Liverpool. Julie’s background is in psychology and women’s studies; she has a particular interest in women’s careers, especially in terms of barriers and drivers, occupational segregation, and the experiences of women working in male dominated occupations/industries, in particular the computer games industry.

Jan Bogg (BA, M.Sc, Ph.D, C. Psych) is a Senior Lecturer in the Faculty of Health and Life Sciences, at the University of Liverpool, UK. Jan is an organizational psychologist and her research focuses on workforce issues, leadership, equity and gender in the workplace; she has written numerous papers and articles on women in science, in academic and professional journals. Her research includes a European Union funded, Breaking Barriers program, to address career progression, barriers and drivers for women in science and equity and diversity issues in the workplace. Jan is a member of the United Kingdom, Athena Swan Steering Committee for women in science (http://www.athenaswan.org.uk) and leads the Athena working group on Medical Schools.