Index

A

add-on 47 ADDIE 299, 361 ADDIE process 6 Aebli, Hans 3 African Americans, designed by and for 39 age demographics 143 agricultural history 177 Agriculture 178, 225, 227, 228, 229, 3 27, 358 agriculture 178 anomalies, cultural 255 anthropological 1, 9, 49, 83, 115, 231, 255, 304, 356 anthropological perspectives 10 art 104 artifacts, more on 113 artistic history 175 assessments 305 assets demographics 144 astronomy 261 Ausubel 359

B

B. F. Skinner 3
backgrounding (production & postproduction) 61
Banathy, Bela H. 5
Barson, John 5
beauty 106
behaviors 244
biological anthropology 11
biological sciences 267
birth demographics 144
Bruner 359

С

CBM, brainstorming 80 CBM, development 65 CBM, elements 100, 126, 215, 232 CBM, how does it work 45 CBM, how do you manage 50 CBM, learners 88 CBM, team 73 CBM, what can it do 39 CBM, what is 37

CBM, where did it come from 39 CBM, who would use 40 CBM, why is it intercultural 52 CBM guide 50 CBM inquiry 55 CBMs, components 40 CBM training 293 chemistry 263 child study movement 2 Claparède, Edouard 1 climate 161 clock time 280 cognitive apprenticeship 8, 92 cognitive learning theory 3 communication 8, 34, 35, 43, 50, 56, 66, 68, 71, 82, 85, 98, 118, 126, 127, 128, 129, 130, 131, 132, 133, 134, 135, 136, 138, 139, 140, 161, 167, 199, 219, 292, 297, 327, 336, 337, 341 communications, for cultures 127 communications, for target audiences 130 communities 168 component display theory 7 conceptual Perspectives 12 construction 112 constructivist 7, 8, 37, 90, 92, 313, 337 constructivist theories 8 consumption 118 content 110 crime history 179 cultural aesthetics 104 cultural anomalies 255 cultural anthropology 11, 101, 122, 140, 249, 252 cultural arti-facts 107 cultural beliefs 234 cultural beliefs and values 234 cultural capital 115 cultural classification 120 cultural communications 126, 345 cultural cultures 261 cultural demographics 142 cultural environment 160 cultural futures 271 cultural history 46, 102, 103, 174, 356 cultural ideas 238

cultural identity 239 cultural infinities 46, 102, 134, 254, 279 cultural interests 241 cultural knowledge 215 cultural language 200, 217 cultural misconceptions 242 cultural nature 291 cultural physiology 46, 102, 103, 215, 220, 223, 324 cultural relations 46, 102, 103, 215, 223 cultural remnants 39 cultural resources 46, 102, 103, 215, 225 cultural values 235 cultural ways 244 culture, anthropological perspectives 10 culture, anthropology of 103 culture, as a design construct 359 culture, conceptual Perspectives 12 culture, definitions of 25 culture, in perspective 28 culture, in the design process 37 culture, mapping to instructional design and ICTs 13 culture, perspectives and concepts of 9 culture, polaric dimension of 31 culture, psychology of 232 culture, qualifying in design 27 culture, science of 254 culture, sociological perspectives 10 culture-based training 294 Culture GQ 49, 54, 101, 105, 106, 108, 110, 111, 112, 113, 116, 117, 119, 120, 121, 122, 129, 131, 132, 135, 136, 138, 143, 144, 145, 146, 148, 149, 150, 151, 152, 154, 155, 156, 157, 158, 159, 160, 162, 163, 165, 166, 168, 177, 178, 179, 183, 185, 187, 192, 194, 196, 198, 200, 201, 203, 206, 207, 209, 211, 216, 219, 223, 224, 235, 237, 238, 240, 241, 243, 247, 259, 262, 263, 265, 266, 267, 270, 274, 282, 283, 287, 288, 289, 290, 292, 304, 356, 357, 358

Copyright © 2009, IGI Global. Copying or distributing in print or electronic forms without written permission of IGI Global is prohibited.

cultures, communications for 127 cultures, cultural 261 cultures, scientific identification of 261 culture specific instructional strategies 95

D

data collection 48, 49, 74, 82, 83, 143, 148, 272, 310, 356 death demographics 145 demographics, cultural 142 density 146 design 109 design, qualifying culture in 27 designers, of the future 360 design process, culture in the 37 development 302 Dewey, John 2 diffusion 257 dimension 289 dimension, Polaric 289 disease 180 disease demographics 147 distance 288 distance education 9, 15, 38, 52, 71, 331 distribution 117 dyads/pairs 167

E

e-learning 331 e-learning Web site, using CBM 346 early instructional design models 4 earth science 266 ecology 268 economic history 182 economics, of a society or culture 115 education achievement demographics 147 educational history 185 educational objectives, identify 95 educational product development 298 educational software 33, 302, 305, 306, 307, 308, 309, 310 elements 310 Émile Durkheim 10 energy 226 ethnic history 186

ethnicity 148 ethnographic instrument 355 event time 280

F

family 149 family history 187 Field tests 44, 77, 80, 319, 334 folkways 245 food collection 177 forces of humanity 257 forces of nature 255 foregrounding (production & postproduction) 62 forestry 226 form 109 formal structures 168 framing (preproduction, production & production) 57 Franz Boas 10

G

Gagné, Robert 4, 259 gender history 191 genre (preproduction & production) 56 geographic history 193 growth demographics 150

H

Hall, G. Stanley 2 health history 196 Henri Wallon 3 history, crime 179 history, cultural 174 history, economic 182 history, educational 185 history, ethnic 186 history, family 187 history, gender 191 history, geographic 193 history, health 196 history, legal 198 history, linguistic 199 history, science 207 horticulture 178 human-made world 164

I

ID-TABLET 40, 299, 317 ID-TABLET: Inquiry, Development, Team, Assessments, Brainstorming, Learners, Elements, and Training 38 incarceration demographics 152 income demographics 153 industrialization, in terms of food production 178 innovation in learning, birth of 1 inquiry 302 instruction, plan for 96 instructional content, enrich 95 instructional design 298 instructional design, Marxists psychologists 2 instructional systems design 22, 360 instructional systems development (ISD) 3 intentions 273 intercultural communications 30 internationalization 28, 29, 30, 33, 34, 35, 86, 314, 340, 341, 358, 362 interview questions 312 invention 258 ISD 7 ISD, instructional systems development 3

J

James M. Cattell 2 John Flanagan 3

K

knowledge, cultural 215 knowledge management systems (KMS) 50

L

language, cultural 217 language demographics 154 language of communication 131 Lay, Wilheim A. 1 learner, adapt instruction to 96 learners 309 learners, empower & engage 93 learners, of the future 360 learners and learning, assessing 6 learning, differentiation in 92 legal history 198 Leslie Briggs 3, 7 linguistic anthropology 11, 139 linguistic history 199 Luria, Alexander R. 3

Μ

marital status demographics 155 massive multiplayer online games (MMOG) 316 material 111 media technology 91 Merrill, M. David 7 Meumann, Ernst 1 migration demographics 156 mineral extraction 226 MMOG, massive multiplayer online games 316 mobility demographics 157 modeling 20, 35, 37, 66, 216, 244 models of culture 30, 31, 103, 233, 255, 361 models of culture, what they do 30

Ν

narrative representation of events 174 natural world 161 non-verbal communication 130 norms 245

0

omission (production & postproduction) 59 opportunities to learn, differentiate 91

P

pastoralism 178 Phases of Purgator, cultural artifacts 329 Phases of Purgator, cultural history 323 Phases of Purgator, video game 323 physical anthropology 11 physical environment, types of 160 physical sciences 261

physics 264 physiology, cultural 220 Piaget, Jean 3 Polaric dimension 289 polaric dimension, of culture 31 political histories 201 proactive learning 94 process approach, beginnings of 3 Product-oriented models 38, 39 product development 8, 38, 40, 78, 298, 342 production 115 product training 294 projections and scenarios 272 project management 9, 40, 54, 67 psychological perspectives 11 Purgator, preproduction 323

Q

question prompts 273

R

race demographics 158 racial histories 203 rapid prototyping 8 re-engineering 332 Reigeluth 3, 7, 8, 20, 21 relationship, of one being to another being 223 religious histories 204 reproduction patterns 205 research design specifications 342

S

Scandura, Joseph M. 7 scenarios, projections and 272 science history 207 semiotics 136 sex demographics 159 sexual intercourse 208 sickle cell disease (SCD) 181 signs & symbols 136 Silvern, Leonard C. 5 Singlish 218 size demographics 160 small groups 167 Soban 114 social environment 167 social groups 122 social histories 209 social tradition 10 society, definition of 100 sociological 9, 10, 17, 23, 24 sociological perspectives 10 space 285 spirit world 290 Stein 7, 8, 21 stratification 120 structures 165 style 110 support structures 168 symbols 138 systems approach 3, 5, 7 systems development 3, 4, 5, 15, 360 systems oriented model 38

T

target audience 8, 14, 30, 31, 37, 40-97, 101-139, 144-199, 200-244, 248-275, 282-298, 300-339, 343, 344-360 target audience, in e-learning design 335 teaching and instruction 92 team 304 technology 165 temporal 126, 134, 162, 283, 295 temporal communications 133 Tennyson 3, 6, 7, 8, 17, 21, 22, 23 theory of cognitive development 3 theory of cognitive structures 359 theory of instruction 359 theory of knowledge acquisition 359 Thorndike, Edward Lee 2 time 280 time, clock 280 time, event 280 time, how it is paced 284 time, linear or cyclic 134 time, wait 281 time periods 210 training 311 training, culture-based 294

training, product 294 transforming theories 7

U

Using Knowledge Management Systems 50

V

verbal communication 131 videoconferencing 9 video game design 33, 316 video games 51, 298, 317, 318, 319, 320, 321, 322, 329 video production 38 videotapes 49, 83, 107 visual 4, 6, 16, 42, 43, 63, 64, 65, 66, 67, 71, 72, 79, 91, 94, 104, 123, 126, 129, 135, 136, 139, 140, 166, 175, 176, 187, 261, 268, 275, 303, 304, 317, 333, 343, 348, 352, 353, 354, 355 visual communication 135 visual representations (preproduction, Production & post production) 63 Vygotsky, Lev 2, 11

W

wait time 281 writing 1, 3, 16, 91, 92, 97, 98, 126, 127, 128, 132, 133, 134, 139, 200, 219, 283, 318, 335, 339, 360