Index

A

accountability 20
action learning 232, 237
aggressive 37
assimilation 117
asynchronous computer messaging
systems 195
attribute listing 222

В

behaviors 4

C

cognition 25
cognitive component 260
cognitive identification 260
collaborative R&D 174
college classrooms 133
colocation 1
commitment 20, 81, 234
communication 53, 133
communication modes 174
communication patterns 219
communication strategies 157, 161
community organizers 253
componential model of creativity 217

composition 35, 79
conflict 35
constructive 37
context 135
converging 221
converging techniques 226
creative person 215
creative process 215
creative product 215
creativity 213, 214
creativity barriers 220
creativity techniques 213

D

development process 24
discipline 58
discourse 133
discussion lists 193
dispersed teams 50
distance 156
distance learning 134
distance work 157
distanced leadership 50, 53
diverging 221
diverging techniques 221
divisional 104

Copyright © 2004, Idea Group Inc. Copying or distributing in print or electronic forms without written permission of Idea Group Inc. is prohibited.

divisional organizations 105 duration of the team 123 Dynamic Group Interaction model (DGIn model) 273

E

e-mail 193
effective virtual teams 27, 269
electronic brainwriting 222
electronic bulletin boards 193
elite interviewing 52
emotion 157
emotional component 260
evaluative component 260
executive education training program
232
extroverts 35

F

face-to-face (F2F) 101, 174, 213
face-to-face (F2F) interaction 219
face-to-face Advantage 101
failure 233
financial services 232
financial services teams (FINSERV)
238
firm-level management 104
food distribution 232
forming teams 36
free-riding 232
functional 104
functional organizations 104

G

gender differences 232
goal and role clarity 218
ground rules 58
group beliefs 79
group composition 79
group productivity 1
group styles inventory (GSI) 38
group support systems 194
groupware 193

Н

hard modes 174

ı

identification 50
identification with the team 20
identity 157, 253
impact of geography 232
in-group 263
in-process interventions 12
incremental innovation 174
information-exchange/data-management 193
informational motive 256
instrumental motive 257
intelligent 20
interaction styles 35
interpersonal skills 99
interviews 20

K

knowledge management tools 65

L

leadership 49

M

mapping 269
matrix 104
matrix organizations 105
members 253
mentoring relationships 121
metamorphosis 115
motivation 1, 25, 80
multiple leaders 64

Ν

n-process interventions 12 negotiation of context 133 negotiation of roles 133 negotiation of technology 133 network 104 network organizations 105 network-based virtual community 254 newcomer assimilation 115 newcomers 115 norms of behaviors 118

0

organizational assimilation 115 overcommunicate 56

P

passive 37
peer relationships 118
performance 214
personal capital motive 257
personalities 35
personnel subsystem 2, 5
Philippines 133
positive attitudes 76
postprocess interventions 11
processes 213
project success 174
projects 134
psychological 20, 99

R

R&D projects 174 relationship development 115 roles 135

S

self-esteem maintenance motive 257 self-managed 84 shared mental models 1, 10 short message service 193 significance 76 social capital motive 258 social context 23 social effects of technology 158 social presence 50, 159 socialization 115 sociotechnical 1 sociotechnical systems 1 sociotechnical systems approach 2 soft modes 174 students 133

supervisory relationships 120 symbols 66 synchronous computer messaging systems 198 synchronous messaging systems 193 synectics 222

Т

task autonomy 76 task demands 6 task design 78 team attitudes 4 team effectiveness 24 team interaction 37 team opacity 3 team performance 1, 214, 233 team potency 76 team processes 236 team spirit 76 team structure 216 technological subsystem 1, 2 technology 24, 136 training 11 trust 50, 99

U

university 134

V

video e-mail 195
virtual communities 253
virtual community identity 253, 260
virtual team 1, 21, 35, 49, 76, 99, 133, 193, 213, 232, 269
virtual team members 76, 156
virtual team performance 1
virtual team socialization 115
virtual teamwork 20

W

Web logs 193 work environments 117

Copyright © 2004, Idea Group Inc. Copying or distributing in print or electronic forms without written permission of Idea Group Inc. is prohibited.