Index

Symbols audio features, extraction of 249 3G/4G mobile communication interfaces 266 audio management tools 248 3G and 4G mobile communication systems audio metadata, types of 249 267 audio samples, similarity estimation between 249 A audio segmentation 251 "agent" 345 audio segmentation and classification 244 a-clique community 183 autocorrelation function analysis (ACF) 255 account data interchange 5 autocratic decision-making method 21 accounting management 346 automated information processing 12 activity awareness 83 automated service agent 227, 232 agent based intelligent system 273 automated tools 9 agent capabilities 151 automatic audio content analysis techniques agent role 151 245 agent technology 144 automatic audio management 244 AIML patterns 234 automatic audio management, tools for 244 AJAX (Asynchronous JavaScript And XML) 7 automatic feedback systems 245 annealed approximation 191, 197, 224 automatic information management tools for application programming interfaces (APIs) 13 speech 257 a priori constraints 160 automatic learning agent 233 argument-based approaches 147 automatic learning finite state graph 235 argumentation based negotiation (ABN) 145 automatic learning process 236 argumentation based negotiation framework automatic natural language processing 158 144 automatic speech recognition 231 argument evaluation rules 150 automatic speech recognition (ASR) system argument generation rules 150, 152 228, 257 argument selection rules 150, 153 automatic speech recognition engine 230 Arrow 23 automatic user profile building and training Arrow's Impossibility Theorem 23 system 235 Artificial Intelligence Markup Language autonomy 34 (AIML) 227, 228, 232 availability awareness 83 artificial neural network model 66 B asynchronous environment 46 attribute value preferences, mining of 294

audio classification and segmentation 250

b-clique community 183

Bayesian information criterion (BIC) 250

| Bettenhausen & Murnighan (1985) 27 | collection tree 63 |
|--|--|
| Bhattacharyya distance 250 | command interpreter 230 |
| biclique adjacency 184 | common organization 46 |
| biclique communities 183 | communication advances 144 |
| biolinguistics 163 | community metadata 248 |
| biolinguistics, contemporary 158 | community network 184 |
| biological systems 190, 192 | complex bipartite networks, structures in 176 |
| biological systems, measuring information | complex distributed human collaboration 110 |
| propagation and processing 190 | composite abstract relationship 49, 58 |
| biology, approaching information in 192 | compression based distance 253 |
| bipartite network 176, 180, 181 | computation model 345 |
| Boolean function 200 | computer-phone (CP), evolution of 273 |
| Boolean networks (BN) 191, 192, 197, 198, 214, 217 | computer-phone, layered software architecture of 274 |
| Boolean networks, dynamical regime of 193 | confidence based relationship 151 |
| Boolean networks, models of complex dynami- | confidence parameters 151 |
| cal systems 192 | configuration management 346 |
| brain-body organs hierarchy 64 | consensus 22 |
| ~ | consensus-method 22 |
| C | consent and waiver 408, 414 |
| cable based broadcast system 269 | contemporary biolinguistics 158 |
| CAPNET middleware 269 | content based classification 245 |
| CAPNET middleware architecture 269 | content metadata 247 |
| Castore & Murnighan (1978) 26 | context-aware computing 284 |
| Centralized paradigm 347 | context-awareness and personalisation 289 |
| CFG (Context Free Grammar) 12 | context-based user preference profiles 303 |
| chaotic networks 198 | context data, managing the 301 |
| Chappell, McGregor, and Vermilyea (2004) 37 | context metadata 247 |
| CIMB, model for 128 | conversational information retrieval and man- |
| CIMB, summary of model 131 | agement system 231 |
| Classical recommender systems 286 | cooperation 146 |
| cliques 179 | crest factor 249 |
| clustering 178, 245 | criminal and civil liability and injury to others, |
| clustering coefficient 178 | definition 408 |
| clustering techniques 258 | criticality 201, 208, 211, 220 |
| CMU Sphinx 232 | cross-likelihood ratio test 253 |
| Cohen & Bailey (1997) 33 | culturally diverse 46 |
| collaboration 144 | current knowledge management approach 315 |
| collaboration communication infrastructures 343 | customer relationship management (CRM) systems 4 |
| collaborative filtering (CF) 254 | D |
| collaborative Grid infrastructures 286 | D |
| collaborative IM behaviour 114 | data formats 5 |
| collaborative information management behav- | data integration and warehousing 303 |
| iour (CIMB) 110, 112 | data mining 377 |
| collaborative web communities 326 | data portability aspects 1 |

| data warehouse model 304 | electronic record management data (ELAK) |
|--|--|
| decision-making as a facilitator 20 | 315 |
| decision-making in team environments 23 | end-to-end mobile/wireless network bandwidth |
| decision-making method 20, 21, 37 | and reliability 270 |
| decision-making process 21 | engineering information into open documents |
| decision models 38 | 9 |
| decomposition approach 384 | enterprise resource planning (ERP) 4 |
| deep web 176 | environmental awareness 84 |
| Derrida curve of the network 198 | environment infrastructure services 354 |
| Derrida map 198, 199, 200 | environment infrastructure services category |
| desktop computing 289 | 353 |
| dialectical inquiry 22 | Ethics 408, 414 |
| digital data 5 | Euclidean distance 253 |
| digital multimedia 244 | eukaryotic cells 221 |
| directorate general for information technology | explicit communication 84, 88 |
| (DG-IT) 319 | explicit preferences 300 |
| discrete Fourier transformed (DFT) 249 | explicit user culture 328 |
| display 273 | extended enterprise 145, 146 |
| distributed collaboration, definition 108 | extended enterprise characteristics 152 |
| distributed databases 377 | extended enterprises 144, 154 |
| distributed digital contents 267 | extensibility 11 |
| distributed environment 45 | eXtensible Markup Language (XML) 66 |
| distributed personal content application 245, | TD |
| 246 | \mathbf{F} |
| distributed query processing 378 | fault, configuration, accounting, performance, |
| distributed synchronous environment 111 | security (FCAPS) 346 |
| distributed trouble ticket systems 362 | fault management 346 |
| document management software (DMS) 4 | fault management facilities 361 |
| documents 10 | FCAPS reference model 346 |
| document type definitions (DTDs) 13 | federal open market committee (FOMC) 37 |
| DOM (document object model) 13 | feed-forward structures, mutual information |
| dynamic computing environments 285 | 207 |
| DYONIPOS 314 | file home address (FHA) 276 |
| DYONIPOS, research project 317 | file metadata structure (FMS) 276 |
| DYONIPOS, use-case project 319 | file path name (FPN) 277 |
| DYONIPOS application 314 | file system blocks (FSB) 276 |
| DYONIPOS project 315 | file system structure and consistency 276 |
| DYONIPOS prototype 314 | finite size effects 210 |
| DYONIPOS Task Recognizer 318 | Finnish Wikipedia 326 |
| dysarthric speakers 239 | Finnish Wikipedia, development of activity |
| | Tools 335 |
| E | |
| "antarprica" agents 140 | Finnish Wikipedia, future challenges in 338 |
| "enterprise" agents 148 | Finnish Wikipedia, guidance for activities 334 |
| e-briefcase 267 | Finnish Wikipedia, user-system-relation in 336 |
| electronic commerce 269 | Finnish Wikipedia, user activities 333 |
| electronic devices 9 | Finnish Wikipedia, user culture activity tools 330 |
| | 550 |

| Finnish Wikipedia, user culture and user-sys- | hierarchical organization, definition 108 |
|--|--|
| tem-relation 330 | hierarchical organization of a project 53 |
| flat organization 54 | hierarchical organizations 47 |
| flat organization, definition 108 | hierarchy 47 |
| flexible switching 221 | high-bandwidth wireless communication 270 |
| formatted documents, text extraction from 14 | highlight extraction 251 |
| functional diversity 34 | |
| • | highly dynamic grid services environment 284 |
| fuzzy controller parameters 153 | HTML pages 231 |
| fuzzy logic 144 | HTML parser 231 |
| fuzzy rule based system 153 | HTTP client 176 |
| G | human-computer interaction (HCI) 228 |
| 9 | human collaboration 44, 56, 108 |
| game-theoretic approaches 146 | human collaboration, information management |
| Gaussian components 250 | in 44, 78 |
| Gaussian mixture models (GMMs) 250 | human collaboration models 84 |
| general server dependency approach 380 | human computer interaction (HCI) challenges |
| gene regulatory networks (GRNs) 192, 220 | 284 |
| genetic regulatory network models 191 | HyperText Markup Language (HTML) 66 |
| genetic regulatory networks 191, 221 | T |
| global dynamics 191 | I |
| global infrastructure level QoS guarantees 357 | IM, collaborative processes in 113 |
| global interconnected information space 406 | Implicit User Culture 328 |
| global positioning system (GPS) 270 | IMtool 132 |
| Google 2 | individual IM behaviour 113, 114 |
| grammar-based techniques 12 | individual information management behaviour, |
| graphical user interfaces (GUIs) 229 | stages of 113 |
| grid services environment 284 | InfoManager 132 |
| Grid technology 285 | information-seeking process (ISP) 113, 115 |
| Grid utility infrastructure for SMME enabling | information and communication technology |
| technologies (GUISET) 285 | (ICT) 109, 326 |
| GRNs 192 | information content and flow 214 |
| | |
| Group and Query Mobility (GQM) 376, 378 | information creation, definition 109 |
| GUISET architecture 291 | information display and visualization 74 |
| GUISET architecture, personalisation issues | |
| 200 | information disposition 78 |
| 290 CHRISTI: C. 4 | information distance 195 |
| 290 GUISET infrastructure 285 | information distance 195 information encapsulation 11 |
| GUISET infrastructure 285 | information distance 195 information encapsulation 11 information exchange 5, 89 |
| | information distance 195 information encapsulation 11 information exchange 5, 89 information exchange and security 72 |
| GUISET infrastructure 285 | information distance 195 information encapsulation 11 information exchange 5, 89 information exchange and security 72 information exchange in software systems 4 |
| GUISET infrastructure 285 H | information distance 195 information encapsulation 11 information exchange 5, 89 information exchange and security 72 information exchange in software systems 4 information feedback 63 |
| GUISET infrastructure 285 H hardware technologies 266 | information distance 195 information encapsulation 11 information exchange 5, 89 information exchange and security 72 information exchange in software systems 4 information feedback 63 information filtering, definition 109 |
| GUISET infrastructure 285 H hardware technologies 266 harmonic content 255 | information distance 195 information encapsulation 11 information exchange 5, 89 information exchange and security 72 information exchange in software systems 4 information feedback 63 information filtering, definition 109 information flow, definition 109 |
| GUISET infrastructure 285 H hardware technologies 266 harmonic content 255 Health 2.0 398 | information distance 195 information encapsulation 11 information exchange 5, 89 information exchange and security 72 information exchange in software systems 4 information feedback 63 information filtering, definition 109 information flow, definition 109 information fusion 65, 109 |
| GUISET infrastructure 285 H hardware technologies 266 harmonic content 255 Health 2.0 398 heterogeneous knowledge 46 | information distance 195 information encapsulation 11 information exchange 5, 89 information exchange and security 72 information exchange in software systems 4 information feedback 63 information filtering, definition 109 information flow, definition 109 information fusion 65, 109 information gathering 44, 60, 85, 109 |
| GUISET infrastructure 285 H hardware technologies 266 harmonic content 255 Health 2.0 398 heterogeneous knowledge 46 heuristic-based approaches 146 | information distance 195 information encapsulation 11 information exchange 5, 89 information exchange and security 72 information exchange in software systems 4 information feedback 63 information filtering, definition 109 information flow, definition 109 information fusion 65, 109 information gathering 44, 60, 85, 109 information interoperability 11 |
| H hardware technologies 266 harmonic content 255 Health 2.0 398 heterogeneous knowledge 46 heuristic-based approaches 146 hidden Markov models (HMMs) 250 | information distance 195 information encapsulation 11 information exchange 5, 89 information exchange and security 72 information exchange in software systems 4 information feedback 63 information filtering, definition 109 information flow, definition 109 information fusion 65, 109 information gathering 44, 60, 85, 109 |

| information life cycle model 52 information management 44, 48, 58, 109, 144, 227 information management, human collaboration | item preferences, mining 296 IVSN (Internet Voice Searching and Navigating) system 230 |
|--|--|
| and 78 | J |
| information management behaviour (IMB) 111 information management in human collaboration 44 | Jurisdiction, definition 408 Jurisdiction and State Power 411 |
| | K |
| information management in software systems 1 information management issues 300 information management life cycle models 48 information management processes 44, 58 information management programs 49 information management tools 343 information networks 176 information organization 62, 109 information processing 109, 190 information processing tasks 86 information proliferation 144 information propagation, quantifying 217 information propagation, quantifying 217 information retrieval 68, 109 information retrieval from distributed databases 269 information retrieval system 232, 235 information selection task (IST) 116 information visualization, definition 109 Integrated distributed environment structure 353 Intellectual Property 408, 412 intelligent conversational agents 227 | k-nearest neighbor (k-NN) query 252 Katzenbach and Smith (1993) 35 KL divergence 253 knowledge building, definition 109 knowledge discovery technologies 317 knowledge management 109, 315 knowledge workers 314 knowledge workers, proactive support of 314 Kolmogorov complexity 195 Kullback-Leibler (KL) divergence 253 L language acquisition 158 language grammar 12 language independent parser 158 large-scale complex dynamical systems 192 large networks, average pairwise mutual information in 206 learning algorithm 164 linear organization 55 linguistics 159 list index (LI) 276 |
| intelligent IMtool, summary of 134 | locality sensitive hashing (LSH) 260 |
| intelligent information management application 110 | location-aware services 270 |
| intelligent information management tool 110, 131, 134 | M "mediator" agent agency 149 |
| inter-enterprise cooperation 147 interactive voice response (IVR) 228 interconnectivity 144 international organization for standardization 16 Internet-directories 3 interoperability 1, 5 intuitive interpretation of a preference 286 | "mediator" agents 148 "model" 345 m-commerce environment 284 Mahalanobis distance 250, 253 MAIS-E2 145, 147, 155 MAIS-E2 (Multi-Agent Information System for an Extended Enterprise) 144 MAIS-E2 functioning 148 |
| ISA 385 | MAIS-E2 organizational model 149 |

| MAIS-E2 model 144 music classification 255 MAIS-E2 model, argumentation based negotiation framework for 144 music retrieval and recommendation 244 music retrieval information 205 | |
|--|-----|
| tion framework for 144 music retrieval and recommendation 244 | |
| tion framework for 144 music retrieval and recommendation 244 | |
| | |
| majority-rule method 22 mutual miormation 203 | |
| | |
| majority-rule with parliamentary voting 26 mutual information, feed-forward structures | |
| managed resource control entity 351 207 | |
| managed resource control peers 363 mutual information and dynamics 204 | |
| management environment 352 | |
| management environment integrated view 365 | |
| management and an incomment accomits 264 | |
| i dia 271 | |
| natural language granimars 137 | |
| manager-agent model 347 natural language input 158 | |
| mean-field estimation 209 natural language parsing 158 | |
| mediator agent architecture 148, 150 natural language parsing, controversies 161 | |
| mel-frequency cepstral coefficients (MFCCs) natural language parsing, issues 161 | |
| natural language parsing, problems 161 | |
| mel-frequency scale 249 natural language processing (NLP) 228, 231 | |
| induction language processing (TEF) 220, 231 | |
| natural spoken dialogue 220 | |
| 110B 220 | |
| metadata 245, 246 negotiation approaches 145, 146 | |
| metadata types 247 network-based information services 227 | |
| Microsoft® Windows Vista TM 229 network administrator interface entity 351 | |
| migrated page list (MPL) 276 network communities 176, 179 | |
| mobile-client-side local resources 270 networking systems 9 | |
| mobile agent internals 279 network management models 343 | |
| mobile agents 280 network management paradigms 347 | |
| 1.1 (MAS) 266 269 279 | |
| 1 11 | IIS |
| mobile communication handwidth 271 | |
| network management tasks 504 | |
| 1.1 | |
| mobile communication interface 270 network organization, definition 109 | |
| mobile communication systems 266 networks, science of 177 | |
| mobile distributed file system 266 network structure of nodes 176 | |
| mobile multimedia streaming 267 non-hierarchical decision-making 37 | |
| $M_{-1}:M_{-1},\dots,M_{-1}:M_{-1},\dots,M_{-1}:M_{$ | |
| MobiMan multimedia service platform 268 non-hierarchical technical environments 20 | |
| mon include the month of the mo | |
| moving location query (MQ) 376 normal compressor 196 | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 normalized compression distance 218 | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 multi-discipline environment 374 multi-discipline environment 374 mormalized compression distance (NCD) | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 multi-discipline environment 374 multi-agent systems 144 197, 253 mormalized compression distance (NCD) 197, 253 | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 multi-discipline environment 374 multi-agent systems 144 multimedia, metadata types of 247 multimedia, metadata types of 247 moving location query (MQ) 376 normal compressor 196 normalized compression distance (NCD) 197, 253 normalized information distance 196 | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 multi-discipline environment 374 multi-agent systems 144 multimedia, metadata types of 247 multimedia information management 245 moving location query (MQ) 376 normal compressor 196 normalized compression distance (NCD) 197, 253 normalized information distance 196 Notification Service 355 | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 multi-discipline environment 374 multi-agent systems 144 multimedia, metadata types of 247 multimedia information management 245 multimedia server 280 mormalized compression distance (NCD) 197, 253 normalized information distance 196 Notification Service 355 | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 multi-discipline environment 374 multi-agent systems 144 multimedia, metadata types of 247 multimedia information management 245 multimedia server 280 multimodal e-learning platform 238 mormalized compression distance (NCD) 197, 253 normalized information distance 196 Notification Service 355 | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 multi-discipline environment 374 multi-agent systems 144 multimedia, metadata types of 247 multimedia information management 245 multimedia server 280 multimodal e-learning platform 238 multimodal e-learning system 240 mormal compressor 196 normalized compression distance (NCD) 197, 253 normalized information distance 196 Notification Service 355 | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 multi-discipline environment 374 multi-agent systems 144 multimedia, metadata types of 247 multimedia information management 245 multimedia server 280 multimodal e-learning platform 238 multimodal e-learning system 240 multimodal interaction 237 multimodal interaction 237 mormal compressor 196 normalized compression distance (NCD) 197, 253 normalized information distance 196 Notification Service 355 O OIM checklist 417 OIM systems 413 | |
| moving location query (MQ) 376 multi-agent system (MAS) 145 multi-discipline environment 374 multi-agent systems 144 multimedia, metadata types of 247 multimedia information management 245 multimedia server 280 multimodal e-learning platform 238 multimodal e-learning system 240 mormal compressor 196 normalized compression distance (NCD) 197, 253 normalized information distance 196 Notification Service 355 | |

| one-mode projections 181 | P2P-based distributed network management |
|--|---|
| online collaboration, definition 109 | model 343 |
| ontologies 14 | P2P-based management 343 |
| ontologies for information exchange 14 | P2P network connectivity entity 351 |
| open, unbounded environments 20 | P2P technology 347 |
| open-source based collaboration model 326 | P2P technology applied to network manage- |
| open directory project (ODP) 3 | ment 348 |
| open document architecture (ODA), future | page-oriented file update tree 277 |
| trends 16 | page frame list (PFL) 276 |
| open document format (ODF) 16 | pairwise mutual information |
| open documents, engineering information into | 192, 212, 221, 223 |
| 9 | parameter-free query-by-example method 253 |
| open file formats 6 | parsing strategy 161 |
| open formats 1 | parsing technique 15 |
| open health information management 397, 400 | parsing technologies 159 |
| open health information management and self | patient confidentiality and privacy 402 |
| organization 399 | patient input data capture and storage 402 |
| open information 1, 2 | patient input data sharing and feedback 402 |
| open information management (OIM) 1, 6, | pdf-based distance measures 250 |
| 144, 406, 407 | PDFs, distance measures between 253 |
| open information management, ethical factors | peer-to-peer (P2P) model 270 |
| 406 | peer-to-peer (P2P) technologies 343 |
| open information management, jurisdictional | performance data collection 361 |
| factors 406 | Performance management 346 |
| open information management, legal factors | personal assistant 148 |
| 406 | personal autonomy and security 411 |
| open information management and Health 2.0 | personal injury and criminal liability 413 |
| 398 | personalisation 284 |
| open information management in software | personalized content management 246 |
| engineering 6 | personalized multimedia contents (PMC) 271 |
| open information management in user-driven | personalized multimedia library (PML) 271 |
| healthcare 397 | personalized services 270 |
| open information management solution plat- | personalized ubiquitous multimedia (PUM) |
| form, key attributes of 401 | 266, 271 |
| openness 144 | personal portable devices 246 |
| open software systems 2 | PersonalServer 270 |
| open source software 2 | perspective awareness 83 |
| organizations 21 | perturbation 198 |
| P | perturbation avalanches 201 |
| Г | perturbation propagation 199 |
| "paradigm" 345 | perturbations 193, 218, 221 |
| P2P-based distributed network management | physical media for distribution 269 |
| 349 | plug-n-play (PnP) secondary storage devices |
| P2P-based distributed network management, | 272 |
| current issues and problems 349 | Poisson distribution 177 |
| P2P-based distributed network management | Poissonian degree statistics 222 |
| | |

model 350

| production-consumption hierarchy 64 publish-subscribe service in management environment 359 PUM (personalized ubiquitous multimedia) 266, 267 PUM, integrated architecture for 278 QBVA, codes and categories of 119 QCA, codes and categories of 121 QCA, summary of 123 QCBA, quantifying results of 125 QCBA, quantifying results of 127 qualitative analysis 118 qualitative behavioural video analysis (QBVA) 118 qualitative comparative behavioural analysis (QCBA) 123 qualitative content analysis 121 qualitative method 118 quality of service (QoS) 268 quantitative method 118 quality of service (QoS) 268 quantitative analysis of frequency 125 query by beat boxing 245 query by cample system 252 query by humming 245, 256 query by humming 245, 256 query by humming 245, 256 query by humming 245 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation (R2-IBN) framework 144 "Specialist" agents 148 SAX (simple API for XML) 13 science of networks 177 search engines 3 search technology 4 security and information security, definition 408 security and information security. 408 semi-autonomous server processing algorithm (SSPA) 388 semi-autonomous server processing algorithm (SSPA) 388 semi-autonomous server processing | Polling 360 power-laws 178 preference mining algorithm 297, 306 preference modelling 291 Privacy, definition 408 process awareness 83 processing power 273 | relationship metadata 248 remote-server-side local resources 270 resource-constrained mobile devices 268 retrieval and classification applications 248 return on investment (ROI) 285 rotating team members 46 |
|--|--|--|
| PUM (personalized ubiquitous multimedia) 266, 267 PUM, integrated architecture for 278 Q Q Q Q Q Q Q Q Q Q Q Q Q | publish-subscribe service in management envi- | |
| QBVA, codes and categories of 119 QCA, codes and categories of 121 QCA, summary of 123 QCBA, quantifying results of 125 QCBA, summary of 127 qualitative analysis 118 qualitative behavioural video analysis (QBVA) 118 qualitative comparative behavioural analysis (QCBA) 123 qualitative content analysis 121 qualitative method 118 quality of service (QoS) 268 quantitative analysis of frequency 125 query by beat boxing 245 query by humming 245, 256 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 relationship-role and interest based negotiation security and information security, definition 408 seurit analysis, techniques based on 13 semantic conflicts 13 semantic conflicts 13 semantic pragmatic (utterance) analyser 230 semantic/pragmatic (utterance) analyser 230 semantic/pragmatic (utterance) analyser 230 semantic/pragmatic (utterance) analyser 230 semantic analysis, techniques based on 13 semantic conflicts 13 semantic analysis, techniques based on 13 semi-autonomous server processi | PUM (personalized ubiquitous multimedia) | science of networks 177 |
| QBVA, codes and categories of 119 QCA, codes and categories of 121 QCA, summary of 123 QCBA, quantifying results of 125 QCBA, summary of 127 qualitative analysis 118 qualitative behavioural video analysis (QBVA) 118 qualitative comparative behavioural analysis (QCBA) 123 qualitative content analysis 121 qualitative enthod 118 qualitative method 118 qualitative method 118 qualitative analysis of frequency 125 query by beat boxing 245 query by bexample system 252 query by humming 245, 256 query by humming 245 | | · · · · · · · · · · · · · · · · · · · |
| QCA, codes and categories of 121 QCA, summary of 123 QCBA, quantifying results of 125 QCBA, summary of 127 qualitative analysis 118 qualitative content analysis 121 qualitative content analysis 121 qualitative method 118 qualitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming 245, 256 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 relationship-role and interest based negotiation self organization 399 semantic (ntterance) analyser 230 semantic conflicts 13 semantic technologies 318 semi-autonomous server processing algorithm (SSPA) 388 semi-autonomous servers in the wireless net- work environment 374 sending/receiving event notifications 360 server operation approach 384 server performance 374 shared digital workspace 116 short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering, future trends in 1 | Q | security and information security, definition |
| QCBA, quantifying results of 125 QCBA, summary of 127 qualitative analysis 118 qualitative behavioural video analysis (QBVA) 118 qualitative comparative behavioural analysis (QCBA) 123 qualitative content analysis 121 qualitative method 118 qualitative method 118 qualitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation | | |
| QCBA, quantifying results of 125 QCBA, summary of 127 qualitative analysis 118 qualitative behavioural video analysis (QBVA) 118 qualitative comparative behavioural analysis (QCBA) 123 qualitative content analysis 121 qualitative content analysis 121 qualitative data 116 qualitative method 118 quality of service (QoS) 268 quantitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation semantic analysis, techniques based on 13 semantic conflicts 13 semantic technologies 318 semi-autonomous server processing algorithm (SSPA) 388 semi-au | | - |
| QCBA, summary of 127 qualitative analysis 118 qualitative behavioural video analysis (QBVA) 118 qualitative comparative behavioural analysis (QCBA) 123 qualitative content analysis 121 qualitative content analysis 121 qualitative method 118 quality of service (QoS) 268 quantitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query phumming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation semantic conflicts 13 semantic technologies 318 semi-autonomous server processing algorithm (SSPA) 388 semi-autonomous server in the wireless net- work environment 374 sending/receiving event notifications 360 server operation approach 384 server performance 374 shared awareness 83 shared digital workspace 116 short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software engineering 2 software engineering 2 software engineering, future trends in 1 | · · · · · · · · · · · · · · · · · · · | |
| qualitative analysis 118 qualitative behavioural video analysis (QBVA) 118 qualitative comparative behavioural analysis (QCBA) 123 qualitative content analysis 121 qualitative data 116 qualitative method 118 qualitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation semantic technologies 318 semi-autonomous servers in the wireless network environment 374 semling/receiving event notifications 360 server operation approach 384 semi-autonomous servers in the wireless network environment 374 semling/receiving event notifications 360 server operation approach 384 semi-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 server operation approach 384 semi-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 server operation approach 384 semi-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 server operation approach 384 semi-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 server operation approach 384 semi-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 server operation approach 384 senti-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 server operation approach 384 senti-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 server operation approach 384 semi-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 shared digital workspace 116 short metwork | | * * |
| qualitative behavioural video analysis (QBVA) 118 qualitative comparative behavioural analysis (QCBA) 123 qualitative content analysis 121 qualitative data 116 qualitative method 118 quality of service (QoS) 268 quantitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation semi-autonomous servers in the wireless network environment 374 semii-ngleation omous servers in the wireless network environment 374 semi-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 server operation approach 384 server performance 374 shared awareness 83 shared digital workspace 116 short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software engineering 2 software engineering, future trends in 1 | | |
| qualitative comparative behavioural analysis (QCBA) 123 qualitative content analysis 121 qualitative content analysis 121 qualitative data 116 qualitative method 118 quality of service (QoS) 268 quantitative analysis of frequency 125 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation (SSPA) 388 semi-autonomous servers in the wireless network environment 374 sending/receiving event notifications 360 server operation approach 384 server performance 374 shared awareness 83 shared digital workspace 116 short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | · · | _ |
| qualitative content analysis 121 qualitative data 116 qualitative method 118 quality of service (QoS) 268 quantitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation work environment 374 sending/receiving event notifications 360 server operation approach 384 sending/receiving event notifications 360 server operation approach 384 server performance 374 shared awareness 83 shared digital workspace 116 short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | | (SSPA) 388 |
| qualitative data 116 qualitative method 118 quality of service (QoS) 268 quantitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation server operation approach 384 server performance 374 shared awareness 83 shared digital workspace 116 short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | | |
| qualitative method 118 quality of service (QoS) 268 quantitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation shared awareness 83 shared digital workspace 116 short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software engineering 2 software engineering 2 software engineering, future trends in 1 | qualitative content analysis 121 | - |
| quality of service (QoS) 268 quantitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation shared awareness 83 shared digital workspace 116 short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | • | |
| quantitative analysis of frequency 125 query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation shared digital workspace 116 short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | • | • |
| query by beat boxing 245 query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation short-time energy 249 short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | | |
| query by example system 252 query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation short messaging services (SMSes) 403 simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | | |
| query by humming 245, 256 query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation simple network management protocol (SNMP) 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | 1 1 1 | <u> </u> |
| query by humming applications 249 query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation 347 simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | | |
| query processing methods 386 Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation simple set of rules 178 small, medium and micro enterprises (SMME) 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | · · · · | |
| Query Processing techniques 377 QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation small, medium and micro enterprises (SMME) 285 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | 1 2 2 9 11 | |
| QVBA, summary of 120 R R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation 285 SMART 268 SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | | • |
| R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | | - · · · · · · · · · · · · · · · · · · · |
| R2-IBN 144, 145, 150, 155 random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation SMART design architecture 268 SMART middleware 268 social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | QVBA, summary of 120 | |
| random Boolean networks (RBNs) 192 random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation social media 327 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | R | SMART design architecture 268 |
| random perturbations 221 real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation social networks 178 social networks 178 software components update service 355 software engineering 2 software engineering, future trends in 1 | R2-IBN 144, 145, 150, 155 | |
| real-world teams 32 recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation software components update service 355 software engineering 2 software engineering, future trends in 1 | random Boolean networks (RBNs) 192 | |
| recognition-primed decision (RPD) model 37 relationship-role and interest based negotiation software engineering 2 software engineering, future trends in 1 | random perturbations 221 | |
| relationship-role and interest based negotiation software engineering, future trends in 1 | | |
| relationship fore and interest oased negotiation | | |
| (R2-IBN) framework 144 software engineering, open formats 1 | · · · · · · · · · · · · · · · · · · · | |
| | (R2-IBN) framework 144 | software engineering, open formats 1 |

| software engineering, open information 1 | ubiquitous multimedia applications |
|--|---|
| software engineering, open information man- | 266, 269, 270 |
| agement in 6 | ubiquitous multimedia applications, required |
| software systems, information exchange in 4 | resources for 271 |
| software systems, information management of 1 | ubiquitous multimedia applications model 270, 271 |
| special rule distributions 211 | unambiguous structured data 12 |
| spectral flux 249 | unformatted documents, text extraction from |
| spectral power 249 | 15 |
| speech enabled information retrieval and man- | unified resource locators (URLs) 62 |
| agement system interface 233 | unique roles 46 |
| speech management 244 | universal multimedia access (UMA) 268 |
| speech recognition applications 245 | universal multimedia experience (UME) 268 |
| speech recognition engine 232 | universal parsing algorithm 162 |
| spoken dialogue 228 | UPCAMS 291 |
| Standardized General Markup Language | UPCAMS infrastructure 292 |
| (SGML) 66 | usable information 1 |
| Strict Partial order preference representation | usage history metadata 248 |
| 297 | user-driven healthcare 397 |
| Strongly distributed cooperative paradigm 347 | user-system-relation 326 |
| Strongly distributed hierarchical paradigm 347 | user-system-relation (USR) 327 |
| syntax analysis, techniques based on 12 | user-system-relation and trust 327 |
| symmat unarysis, teeminques sused on 12 | user culture 327 |
| T | user culture, concept of 327 |
| TOD/ID: 1 270 | user culture as a boundary 328 |
| TCP/IP wired network 270 | user culture design 327 |
| team 21 | user expressiveness 286 |
| team collaboration, definition 109 | user preference centred architecture for mobile |
| team environments, decision-making in 23 | services (UPCAMS) 291 |
| technical environments, non-hierarchical 20 | user preference miner activity diagram 301 |
| technical organizations 21 | user preference mining 294 |
| telecommunications management network | user preference profile 305 |
| (TMN) reference model 346 | user preference prome 303 |
| text-to-speech (TTS) modules 230 | V |
| text-to-speech (TTS) synthesis systems 258 | . 1 1 200 |
| text extraction from formatted documents 14 | vector similarity 286 |
| text extraction from unformatted documents 15 | virtual enterprises 267 |
| text extraction to XML 14 | virtual memory based mobile distributed file |
| transcription-oriented music analysis methods | system (VMDFS) 275 |
| 256 | virtual organizations 267 |
| TTS engine module 232 | virtual presentation assistant 237 |
| Turing machine 2 | VMDFS 276 |
| U | VMDFS-client (VC) 275 |
| U | VMDFS-server (VS) 275 |
| UbiMedia 268 | VMDFS architecture, schematic representation |
| ubiquitous computing systems 266 | of 275 |
| ubiquitous media 267 | VMDFS components at servers 276 |

Index

VMDFS file system structure 276 XML, document engineering techniques for 12 volatile and non-volatile storage 273 XML, text extraction to 14 XML basics 11 \mathbf{W} XML documents 9, 14 XML documents, conflicts in 12 WAP (wireless application protocol) 267 XML formats 9 Weakly distributed hierarchical paradigm 347 XML grammar entry 231 Web-based learning 238 XML schemas 13 Web media agent 273 XML structures 11 Web pages 4 XML supports for automated information pro-Web search engines 4 cessing 12 Web servers 4 XML supports for extensibility 11 Wikipedia, socio-technical system of 326 XML supports for information encapsulation wireless broadcast system 269 wireless connectivity 273 XML supports for information interoperability wireless network 377 wireless network environment 374 XML supports for unambiguous structured data workgroup 22 12 worth assessment approach 25 XML transformations 13 WPF/E (Windows Presentation Foundation/Everywhere) 7

X

XML 10, 14, 16 XML (eXtensible Markup Language) 9 zero-crossing rate 249