

Index

A

- agent-based architecture 79
- AMES 72
- architectural
 - specification language 20
 - transformations 21
- architecture 77
- artefacts 72
- attacks 258
- automated processing 259
- awareness 82

B

- Basic Support for Cooperative Work (BSCW), 74
- Brownian cumulative walk 312

C

- CASE tools 71, 107
- Castor 80
- certification 260
- chaos theory 308
- class diagram 214, 287, 338
- classical modeling 311
- CoDEEDS 72

- collaborative software development 73
- communication 73
- complex sp-contracts 198
- complexity 76, 212
- component-based software engineering 83
- components 78
- composition 72
- conceptual modeling 3
- configuration management 48
- conflict resolution 60
- connectors 78
- contract language 187
- control flow 210
- cooperation 73
- cooperation contract 189
- CORBA 74
- correlation metrics 312
- coupling 77
- critical functionality 258
- critical systems 258
- CVS 73

D

- data flow 210
- decision model 336
- deliverables 74

deployment 72

design 72

 recovery 3

 spaces 71

dialogue

 modeling 278

 structure 275

dynamically bound 72

E

e-type 75

element identification 51

elementary transformations 57

embedded systems 20

evaluation 21

evolution 2

 -oriented software 105

exchange models 49

F

feedback 75

flexibility 106

formal

 methods 155, 258

 specification 259

G

GENESIS 71

GENISOM 74

graph-based architecture evolution 20

H

hierarchical

 predicate transition nets 155

 typed hypergraph 23

hypergraph 22

 transformation rules 20

I

increasing entropy 309

interfaces 72

J

JOSEFIL 324

L

Lean Cuisine+ 275

legacy systems 76, 209

life cycle 73

lines of code (LOC) 311

logistic map 314

M

metadata 83

metamodel 48, 107

metrics 77

Microsoft project 73

migration process 93

model repository 48

multi-pointed hypergraph 23

N

neural network 83

O

object models 94

object-oriented (OO) 155

object-oriented software development 184

open source 73

OPHELIA 74

optimistic locking 51

ORPHEUS 74

OSCAR 71

P

P-type 75

Perforce 80

Petri nets 156

plain metrics 311

practitioner 72

process 77

 enactment 80

 modeling 107

product

 family 325

 line approach 323

projects 73

Q

- quality 76
 - characteristics 20
- quality-of-service 259

R

- rational 74
- reliability 258
- resource management 73
- restructuring 21
- reuse 72, 287
- reverse engineering 2, 72, 209

S

- S-type 75
- safety 259
- SCM 80
- security
 - engineering 260
 - features 260
 - properties 259
 - requirements 260
 - critical systems 259
- SEGWorld 74
- self-organising maps (SOM) 83
- semantic organization 310
- service-oriented architecture 142
- ShapeShifter 96
- SiteScape 74
- software
 - artefact 71
 - components 20, 71
 - contract 186
 - development 106, 314
 - evolution 73, 75
 - failures 258
 - maintenance 75
 - model evolution 184
 - process contract 192
 - process metrics 311
 - standards 105
- Sp-contracts 186
- specifications 72
- standard methodologies 106
- standardization 106

structural model 325

T

- task modeling 277
- teamwork development 106
- time-to-market 92
- tools support 260
- transactions 2
- typed hypergraph 23

U

- UML 74, 155, 210
- UML-RT 20
- unified modeling language (UML) 4, 106, 257, 287, 324
- universally unique identifier 52
- use case 142, 287, 325
 - diagrams 155, 214
- user interface 275, 283
 - modeling 275

V

- validating 76
- Verhulst model 308
- version control 48
- Volere templates 144

W

- Web sites 6
- workflow 73

X

- XMI 49
- XML 73, 107