

# Index

## A

academic integration 321  
 action research 337  
 adapted Community of Inquiry (CoI) 355  
 adaptive learning environment (ALE) 457  
 affective expression 55  
 ambiguous control 16  
 American Association of University Professors (AAUP) 397  
 analytics 459  
 Android 451  
 appreciation 273  
 ARCS motivation model 511  
 assistive tutor 458  
 asynchronous 21, 51  
 avatar 452

## B

bimodal 426  
 Blackboard 234  
 blended discourse 5  
 blended learning 255  
 blended online learning design (BOLD) 84, 88, 101  
 Bloom's taxonomy 214  
 breakout rooms 99  
 bricoleur 400  
 buy-in 511

## C

Center for Research and Development (CIFE) 351  
 CHAID analysis 179  
 chat 259  
 clarity 76  
 coaching 134  
   academic 136  
   e-coaching 136

  evolutionary 137  
   organizational 141  
   process 147  
 Co-Active Coaching Model 135  
 codeability 119  
 coefficient of flatness 442  
 cognition 31  
 Cognitive Load Theory 111  
 cognitive presence 56, 108, 110, 149, 199, 231, 335  
 CoI survey 388, 431  
 collaboration 2  
 collaborative constructivism 361  
 collaborative learning 173, 225-227, 229, 231-232, 237, 256, 259  
 Collaborative Problem Solving (CPS) 296, 299, 311  
 Colliery Engineer School of Mines in Pennsylvania 47  
 Communities of Practice (CoP) 439  
 community 2  
 community of inquiry (CoI) 4  
 Community of Inquiry (CoI) 1, 30, 43, 45-46, 54, 67, 84, 86, 110, 138, 149, 160, 168, 199, 231, 295, 299, 318, 374-375, 386, 401, 404, 425, 491, 523  
 Community of Philosophical Inquiry (CPI) 13  
 complexity theory 15  
 complex system 28  
 comprehensive output 298  
 Computer Assisted Language Learning (CALL) 299, 316  
 computer-mediated communication (CMC) 49  
 computer-supported collaborative learning (CSCL) 296  
 concept 17  
 confrontation 365  
 constructivism 3  
 contextualization 475  
 continuous improvement model 497

contrasted cascade 406  
 conversational framework 403  
 conversation theory 517  
 co-regulation 38  
 critical incident 209  
 critical thinking 56, 151, 172  
 cross-cultural 467  
 CSALT networked learning model 403  
 culture 467  
 cyberlearning 510

## D

data-driven decision-making (D3M) 441  
 decision support 514  
 degree progress 326  
 dialectic 14  
 dialogue 14  
 digital publishing 449  
 digital storytelling 174  
 direct instruction 58, 87, 141  
 discourse analysis 311  
 discussion prompts 198, 200-201, 205, 208, 211  
 distance learning 46  
 distributed intelligence 28  
 distributed teaching 108

## E

e-learning 34  
 emotion 273  
 exploration 154, 270

## F

face-to-face (F2F) community 53  
 facilitating anxiety 310  
 facilitation 38, 87, 154  
 faculty development course 375  
 feedback 337  
 feedback loop 16  
 figurative language 382  
 foreign language (FL) classroom 268  
 Friedman test 279, 282-283

## Q

group cohesion 173, 284, 405  
 group identity 383  
 group work 234

## H

higher-order thinking 151

## I

initial questions 360  
 inquiry 5  
 inquiry-based learning 134  
 Inquiry through Pedagogical-Counseling Experience-Exchange (ITPCEE) 351  
 institutional support 419  
 instructional equilibrium 288  
 integration 156, 366  
 Intelligent Assistant 458  
 intelligent collaborative system 457  
 Intelligent Flexible Learning Model 49  
 interaction 4, 51, 172-173, 290  
 intercultural competence 478  
 involvement 322  
 isolation 46, 476

## J

jump process 117

## K

knowledge management (KM) 431-432  
 knowledge of cognition (KoC) 35  
 knowledge worker 437  
 Kruskal-Wallis test 203

## L

language proficiency 296  
 learning 2, 4, 33  
 learning community 34  
 learning goal (LG) 115  
 learning strategies 151  
 literacy 20

## M

MANOVA 238  
 metacognition 7, 31, 152, 336  
 metacognitive modeling 40  
 methodological exploration 365  
 mind-map 118  
 monitoring of cognition (MoC) 36  
 motivation 8  
 Multicultural Efficacy Scale (MES) 469  
 multi-screen 451

## ***Index***

multi-user virtual environment (MUVE) 452

## **N**

non-formal learning 510

NVivo 9 92

## **O**

objectivism 108

on-demand platform 465

online community 9, 33, 38, 41, 126, 161, 211, 346, 523

online course delivery 99

online course design 97, 355

online education 45

online immediacy 108

online journaling 341

online presence 149

open communication 55

open education resources (OERs) 439

Optima design 117

orality 19

## **P**

parrhesia 21

Pedagogical Counseling (PC) 351

peer assessment 336

perceptions of utility 323

persistence 333

philosophical praxis 18

portfolio 344

practical inquiry 39, 150

Practical Inquiry Model (PIM) 197

problem-based learning (PBL) 111

process satisfaction 230

project-based learning 159

psychodynamics 29

## **Q**

Quality Matters (QM) 491

## **R**

recursion 16

reflective inquiry 7

reflective thinking 5

renewed practices 368

Research Design Learning Resource (RDLR) 175

resolution 157

restrained presence 271

role change 392, 417

role-making 393

role-taking 393

rubric 341

## **S**

scaffolding 14, 111

Second Language Acquisition (SLA) theory 298, 300

self-assessment 336

self-correction 299

self-regulation 37

silo 436

social democracy 18

social presence 34, 55, 110, 149, 170, 335

social reflexive discourse 416

social responsibility 99

social role 392

social support 116

societal knowledge 4

socio-constructive learning 297

socio-cultural theory (SCT) 50

Socrates 20

solution satisfaction 230

student experience 380

student-led discussion 40

student retention 318

student satisfaction 229

summarizing 141

sustained reflection 158

synchronous 46, 52, 85, 97

synthesis 367

## **T**

teaching presence 34, 57, 68

technical support 116

technology 20, 174

technology acceptance model (TAM) 519

theory-based design for e-learning 403

theory of academic departure 321

Tinto, Vincent 321

transformative learning 514

transnational 439

triad assessment 345

triangulation 407

triggering event 115, 153

## **U**

undergraduate student research assistant (USRA)  
338  
United States Distance Learning Association (US-  
DLA) 46  
university culture 427

## **V**

virtual graduate seminar 84  
visual stimulation 99  
vital space 98, 101

## **W**

wait-time 100, 154  
Web 2.0 resources 50, 337  
Wedemeyer, Charles 47  
W(e)Learn Framework 185  
Wilcoxon Sum Rank test 279, 282  
workload 234  
world wide web 441

## **Z**

zone of proximal development 3, 15