

Index

A

accessibility 235
 accessible design 235
 ACE 133
 activity 5, 7, 13, 29, 39, 51, 61, 65, 82, 112, 113, 121, 124, 125, 126, 139, 145, 205, 222, 224, 229, 246, 248, 260, 265, 266, 279, 284, 305, 306, 307, 308, 309, 310, 311, 313, 315, 316, 321
 actors 305
 AHA 134
 ambidextrous theory 58, 59
 anonymity 79, 80, 82, 84, 85, 90, 97, 99, 102, 103, 197, 199, 267
 argumentative collaboration 245–257
 argumentative collaboration, challenges 248
 argumentative collaboration framework 249
 ASSYST 170
 asynchronous learning networks (ALNs) 81

B

black-box testing 171, 176

C

change service 147
 cognition 37
 cognitive presence 3, 6
 cognitive styles 37
 collaboration 146
 collaboration tools xvi, 258
 collaborative learning 81, 220
 collaborative learning, student attitude toward 18, 20
 community of inquiry model 2
 computer-mediated communications (CMC) 219
 computer attitudes 40
 computer mediated communicative tasks 16

computer supported collaborative work 259
 connectivist learning environment 112
 constructivist learning theory 219
 CoPe_it! 245–257
 course management systems 35–52
 course management systems (CMS) xv, 233
 C programming xiv–xviii, 168–185

D

DCG 133
 desktop conferencing 81
 distance education 14, 29, 36, 51, 68, 71, 72, 73, 74, 75, 76, 77, 78
 distance education industry xii, 71, 72

E

e-learning xv, 13, 53, 55, 56, 61, 68, 69, 110, 127, 130, 140, 166, 167, 185, 200, 233
 e-learning, and motivation 61
 e-learning 2.0 115
 École Polytechnique Fédérale de Lausanne xvii–xviii, 300–316
 eJournal 302
 ELM-ART 133
 eLogbook 303, 308
 eLogbook, and events logging 310
 eLogbook, email-based interface 311
 eMersion 301

F

face-to-face classroom 4, 12, 218, 219, 230
 formal learning 110, 111, 124, 127, 301, 303

G

group support systems (GSS) xii, 79, 99, 100, 101, 102, 105, 106

H

high-level system architecture, diagram 172

I

ILESA 134
 informal e-learning 111, 112
 Innovation literature 57
 innovation literature 57
 intelligent tutoring 132, 133, 134
 InterBook 133

K

knowledge artifacts 142, 143, 144, 165, 167, 249
 knowledge flow 110, 112, 118, 120, 123, 124, 126,
 256
 KOD 134, 135

L

learner 1, 2, 3, 4, 5, 6, 7, 8, 10, 11, 12, 13, 17, 18, 20,
 39, 47, 52, 53, 54, 55, 56, 77, 96, 97, 98, 103,
 114, 115, 116, 118, 120, 121, 123, 124, 126,
 127, 128, 131, 132, 135, 136, 143, 145, 146,
 147, 162, 163, 187, 215, 219, 220, 221, 224,
 234, 258, 260, 261, 262, 263, 265, 266, 267,
 268, 272, 274, 282
 learner profile 259, 262, 263, 265, 266, 267, 268
 learners x
 learning, and storytelling 319
 learning, in a connectivist environment 113
 learning motivation 233, 235, 237, 238, 239, 240,
 241, 242
 learning styles 35, 37, 39, 42, 43, 44, 45, 46, 49, 51,
 52, 57, 68, 83, 103, 132, 236, 242, 263
 lifelong learning 77, 110, 111, 112, 113, 116, 118,
 124, 125, 126
 Little Red Riding Hood example 320

M

mathematics, in an online environment 271–299
 motivation 37, 48, 51, 53, 55, 56, 57, 60, 61, 62, 63,
 64, 65, 66, 67, 68, 69, 70, 113, 118, 121, 122,
 144, 169, 187, 192, 193, 205, 219, 225, 226,
 228, 229, 230, 231, 232, 233, 235, 237, 238,
 239, 240, 241, 242, 276, 280, 283, 287, 305,
 315
 motivation, and e-learning 61
 multimedia authoring 317–333
 multimedia storytelling 318

N

namespaces 144, 145, 148, 151, 152, 154, 157, 158

O

online collaboration 15, 16, 17, 18, 20, 25, 28, 29,
 119, 120, 129, 259, 300
 online collaboration, and personalization 258–270
 online interactive learning x, 15
 online learning environment xvii
 online learning environment (OLE) 15, 271

P

perceptual response 38, 39
 Personalised System of Instruction (PSI) 271, 272
 personalization services 258–270
 personalized e-learning 130
 personal learning environment 116
 process oriented collaboration 24
 product oriented collaboration 18, 24

R

RDF KB 144
 Registry service 147
 richness 236
 role 4
 role acquisition 5

S

security 122, 169, 170, 174, 179, 186, 188, 189, 197,
 199, 267, 313
 self-test 275, 277, 280, 284, 287, 288, 289
 side-effects 146, 147, 148, 149, 150, 151, 163
 small groups learning 220
 social network 111, 122, 124, 128, 308
 social networking theories xiii, 110
 social presence 2, 3, 7, 12, 14, 16, 30
 storytelling 319, 320, 321, 326, 332
 storytelling, multimedia 318
 student interaction 15, 76, 82
 student learning, automation of 169
 student performance 36, 39, 40, 45, 46, 47, 48, 49,
 51, 214, 288

T

teaching presence 1, 2, 3, 4, 6, 7, 8, 10, 11, 12, 13,
 14
 team-based learning xv, 218, 219, 220, 221, 222,
 223, 224, 225, 226, 228, 229, 230, 231

Index

team-based learning, framework 225
team-based learning, Web-supported 221
trust 21, 26, 32, 73, 113, 122, 224, 225, 226, 228,
230, 231, 267, 315
TRY 170

U

units of learning (UoL) 319, 321

V

Versioning service 147, 155, 156, 157
versioning service 154
videoconferencing 81, 103, 193
visual information 39

W

WebBoard 220, 221, 222, 224, 231
white-box testing 171, 172