Chapter 94

Adaptive Web Service Composition: An Aspect-Oriented Approach

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ABSTRACT

Service-Oriented Architecture supports sharing resources and transforming business services into a set of linked Web services. Web services rely on non-functional attributes managed through Web Service standards (WS-*) and Quality of Service (QoS) specifications. However, traditionally, the functionality related to QoS and WS-* specifications is scattered and tangled all over the main service code, making the maintenance of these Web services expensive and complex. Aspect-Oriented Programming (AOP) provides abstraction techniques and language constructs to manage and separate these crosscutting concerns from other parts of the system. This chapter focuses on explaining the concepts of dynamic and adaptive Web service composition and proposes an adaptive Web service architecture to enhance reusability of services using the Aspect-Oriented approach. This approach enables separating crosscutting concerns such as QoS and WS-* specifications in aspect Web services and integrating them with the base Web services on the fly. This architecture is based on AO4BPEL, an aspect-oriented extension to BPEL, which reduces the complexity in dynamic selection and reuse of non-functional attributes. This methodology can facilitate dynamic composition of services and business processes in on-premise and Cloud computing environments.

INTRODUCTION

The Web is rapidly becoming the environment through which many companies deliver services to businesses and individual customers. The number and type of Web services increase everyday and this trend is likely to continue at an even faster pace in the immediate future. In particular, the possibility of composing already implemented Web services and reusing them in order to provide new functionality is an interesting approach for building distributed applications and business processes across multiple organizations. In highly dynamic and heterogeneous environments such as
Cloud Computing, services must be able to adapt at runtime by reacting to the environmental changes. Web services are designed to be loosely coupled so that they can be potentially reused in various Service-driven solutions and for a wide range of service requestors (Schmidt, 2008; Casati, 2001).

Service Oriented Architecture (SOA) is an approach for modeling and packaging software as a set of services based on a simple model of roles. Every service may assume one or more roles such as being a service provider or a service consumer. In Web services, standard communication protocols and simple broker-request architectures are needed to facilitate service exchange, and simplify interoperability (Chan & Lyu, 2008). SOA is not only adopted in Web services but also in various distributed systems (Stanoevska et al., 2009), such as Grid Computing systems, Utility Computing systems and Cloud Computing systems. The major challenge that must be addressed to effectively use these systems in various applications is in managing the Quality of Services (QoS) (Yau, 2009) to satisfy user requirements to deal with the dynamic changes in service compositions and the changes in requirements during runtime. Furthermore, many standard Web Service Specifications (WS-*) provide various options to give the implementers the ability to choose the one that satisfies their need.

However, the functionality related to QoS and WS-* specifications is scattered and tangled all over the main service functionality code making the monitoring of these services expensive and complex. Several issues relating to service adaptability and response to the changes in the environment at runtime have been widely studied. The purpose of this chapter is to empower developers of Web services to apply dynamic adaptability to enhance reusability in different environments including the Cloud. Therefore, this chapter focuses on explaining the concepts of Dynamic and Adaptive Web services and highlights the reasons and benefits of applying these techniques to Web service composition and business processes. An Adaptive Web service architecture is being proposed to enhance reusability in service-driven environments. The main objective of this architecture is to enhance Web service reusability using SOA and Aspect Oriented Programming (AOP) concepts by separating crosscutting concerns such as QoS and WS-* attributes in aspect Web services and integrating them with the base Web services on the fly.

The rest of the chapter is structured as follows. The background section presents an introduction to the concepts of adaptive Web services, Web service composition and reusability, aspect-oriented methodology, applicability to Cloud computing, and related research works in some of these areas that motivated the research steps undertaken in this work to extend the state-of-the-art on Web service reusability and composition. Next, dynamic adaptation using aspects and SOA is explained and an architecture is proposed for implementing adaptive services using the aspect-oriented approach. Finally, this chapter summarizes future work.

BACKGROUND

The Web has become the means for organizations to deliver goods and services, and for customers to search and retrieve services that match their needs. There are many benefits Web services offer over other types of distributed computing architectures, such as self-containing, self-describing, loose coupling, language and platform independence, code reuse, and cost savings. Web services not only perform business activities on their own, but also engage other Web services in order to complete business transactions. Examples of such services include ordering products, making payments, booking travel ticket, approving Bank Loans, etc (Papazoglou & Dubray, 2004).

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