End-User Computing: Concepts, Methodologies, Tools, and Applications

Steve Clarke
University of Hull, UK
Related Content

**Constructive Design Environments: Implementing End User Systems Development**
[www.igi-global.com/article/constructive-design-environments/55763?camid=4v1a](www.igi-global.com/article/constructive-design-environments/55763?camid=4v1a)

**Developing Success Measure for Staff Portal Implementation**
[www.igi-global.com/chapter/developing-success-measure-staff-portal/18646?camid=4v1a](www.igi-global.com/chapter/developing-success-measure-staff-portal/18646?camid=4v1a)

**An Architecture for Organizational Decision Support Systems that Utilizes a Model Coordination Subsystem**
[www.igi-global.com/article/architecture-organizational-decision-support-systems/3726?camid=4v1a](www.igi-global.com/article/architecture-organizational-decision-support-systems/3726?camid=4v1a)

**Organizing End-User Training: A Case Study of an E-Bank and its Elderly Customers**
[www.igi-global.com/article/organizing-end-user-training/46971?camid=4v1a](www.igi-global.com/article/organizing-end-user-training/46971?camid=4v1a)