Chapter 1.4

Calibration of Machine Learning Models

Antonio Bella
Universidad Politécnica de Valencia, Spain

César Ferri
Universidad Politécnica de Valencia, Spain

José Hernández-Orallo
Universidad Politécnica de Valencia, Spain

María José Ramírez-Quintana
Universidad Politécnica de Valencia, Spain

ABSTRACT

The evaluation of machine learning models is a crucial step before their application because it is essential to assess how well a model will behave for every single case. In many real applications, not only is it important to know the “total” or the “average” error of the model, it is also important to know how this error is distributed and how well confidence or probability estimations are made. Many current machine learning techniques are good in overall results but have a bad distribution assessment of the error. For these cases, calibration techniques have been developed as postprocessing techniques in order to improve the probability estimation or the error distribution of an existing model. This chapter presents the most common calibration techniques and calibration measures. Both classification and regression are covered, and a taxonomy of calibration techniques is established. Special attention is given to probabilistic classifier calibration.

INTRODUCTION

One of the main goals of machine learning methods is to build a model or hypothesis from a set
Calibration of Machine Learning Models

of data (also called evidence). After this learning process, the quality of the hypothesis must be evaluated as precisely as possible. For instance, if prediction errors have negative consequences in a certain application domain of a model (for example, detection of carcinogenic cells), it is important to know the exact accuracy of the model. Therefore, the model evaluation stage is crucial for the real application of machine learning techniques. Generally, the quality of predictive models is evaluated by using a training set and a test set (which are usually obtained by partitioning the evidence into two disjoint sets) or by using some kind of cross-validation or bootstrap if more reliable estimations are desired. These evaluation methods work for any kind of estimation measure. It is important to note that different measures can be used depending on the model. For classification models, the most common measures are accuracy (the inverse of error), f-measure, or macro-average. In probabilistic classification, besides the percentage of correctly classified instances, other measures such as logloss, mean squared error (MSE) (or Brier’s score) or area under the ROC curve (AUC) are used. For regression models, the most common measures are MSE, the mean absolute error (MAE), or the correlation coefficient.

With the same result for a quality metric (e.g. MAE), two different models might have a different error distribution. For instance, a regression model $R_1$ that always predicts the true value plus 1 has a MAE of 1. However, it is different to a model $R_2$ that predicts the true value for $n - 1$ examples and has an error of $n$ for one example. Model $R_1$ seems to be more reliable or stable, i.e., its error is more predictable. Similarly, two different models might have a different error assessment with the same result for a quality metric (e.g. accuracy). For instance, a classification model $C_1$ which is correct 90% of the cases with a confidence of 0.91 for every prediction is preferable to model $C_2$ which is correct 90% of the cases with a confidence of 0.99 for every prediction. The error self-assessment, i.e., the purported confidence, is more accurate in $C_1$ than in $C_2$.

In both cases (classification and regression), an overall picture of the empirical results is helpful in order to improve the reliability or confidence of the models. In the case of regression, the model $R_1$, which always predicts the true value plus 1, is clearly uncalibrated, since predictions are usually 1 unit above the real value. By subtracting 1 unit from all the predictions, $R_1$ could be calibrated and interestingly, $R_2$ can be calibrated in the same way. In the case of classification, a global calibration requires the confidence estimation to be around 0.9 since the models are right 90% of the time.

Thus, calibration can be understood in many ways, but it is usually built around two related issues: how error is distributed and how self-assessment (confidence or probability estimation) is performed. Even though both ideas can be applied to both regression and classification, this chapter focuses on error distribution for regression and self-assessment for classification.

Estimating probabilities or confidence values is crucial in many real applications. For example, if probabilities are accurated, decisions with a good assessment of risks and costs can be made using utility models or other techniques from decision making. Additionally, the integration of these techniques with other models (e.g. multi-classifiers) or with previous knowledge becomes more robust. In classification, probabilities can be understood as degrees of confidence, especially in binary classification, thus accompanying every prediction with a reliability score (DeGroot & Fienberg, 1982). In regression, predictions might be accompanied by confidence intervals or by probability density functions.

Therefore, instead of redesigning existing methods to directly obtain good probabilities or better error distribution, several calibration techniques have recently been developed. A calibration technique is any postprocessing technique that attempts to improve the probability estimation or to improve the error distribution of a given predictive
Related Content

Positive and Negative Innovations in Software Engineering
[www.igi-global.com/article/positive-negative-innovations-software-engineering/2791?camid=4v1a](www.igi-global.com/article/positive-negative-innovations-software-engineering/2791?camid=4v1a)

[www.igi-global.com/chapter/visual-semantic-analysis-support-semi/56185?camid=4v1a](www.igi-global.com/chapter/visual-semantic-analysis-support-semi/56185?camid=4v1a)

Chaotic Map Model-Based Interference Employed in Quantum-Inspired Genetic Algorithm to Determine the Optimum Gray Level Image Thresholding

Machine Learning Applications in Computer Vision
[www.igi-global.com/chapter/machine-learning-applications-computer-vision/67699?camid=4v1a](www.igi-global.com/chapter/machine-learning-applications-computer-vision/67699?camid=4v1a)