Handbook of Research on Collaborative Teaching Practice in Virtual Learning Environments

Part of the Advances in Game-Based Learning Book Series

Gianni Panconesi (Esplica, Italy) and Maria Guida (National Institute for Documentation, Innovation and Educational Research, Italy)

Description:

Modern technology has enhanced many aspects of life, including classroom education. By offering virtual learning experiences, educational systems can become more efficient and effective at teaching the student population.

The Handbook of Research on Collaborative Teaching Practice in Virtual Learning Environments highlights program developments in the realm of digital worlds in educational settings. Featuring pedagogical methods and topics relating to cooperative learning, hands-on curriculum, and meta-cognitive dimensions, this publication is a critical reference source for pre-service and in-service teachers, school administrators, higher education faculty, and researchers interested in virtual reality incorporation in the classroom.

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Topics Covered:

- Alternative Learning Strategies
- Cooperative Learning
- Curriculum Enhancement
- Immersive Learning
- Meta-Cognitive Dimensions
- Pedagogical Approaches
- Teacher Training
- Teaching Environments
- Virtual Worlds

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