Virtual and Personal Learning Environments (IJVPLE)

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IJVPLE provides readers with comprehensive coverage of developments in learning technologies for an international readership of educators, technologists and trainers. The journal is a primary source for academics, professionals, corporate trainers and policy makers in information and communication technologies. The journal publishes high quality contributions (papers, book reviews) on a range of fields associated with Course Management Systems (CMS), Learning Management Systems (LMS), Virtual Learning Environments (VLE), Social Networking Sites (SNS), Personalized Learning Environments (PLE), and 3D virtual worlds, including for example Second Life (SL).

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- Educational mashups
- E-Learning
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EDITOR-IN-CHIEF BIO

Krista Terry is an Assistant Professor in the Instructional Technology program at Appalachian State University, where she teaches graduate students through the use of a 3D virtual environment. Prior to joining the faculty, Dr. Terry was the director of Radford University’s Center for Innovative Teaching and Learning. She is a member of the Board of Directors for the International Society for Teaching and Learning (ISETL), is a board member of the Applied Research in Virtual Worlds (ARVEL), SIG of the American Educational Research Association (AERA), and the Consortium for Research in Immersive and Online Learning Environments (CRIOLE). Her current research is focused on issues related to cognition and constructivist teaching methods in virtual and immersive teaching environments.

SUBMISSION INFORMATION

Prospective authors should note that only original and previously unpublished articles will be considered. Interested authors must consult the journal’s guidelines for manuscript submissions at www.igi-global.com/publish/resources prior to submission. All article submissions will be forwarded to the Editorial Review Board for double-blind, peer review.

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