Literature Review in Conceptions and Approaches to Teaching using Blended Learning

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ABSTRACT

This paper presents a critical review and synthesis of research literature in higher education exploring teachers’ conceptions of blended learning and their approaches to both design and teaching. Definitions of blended learning and conceptual frameworks are considered first. Attention is given to Picciano’s Blending with Purpose Multimodal framework. This paper builds upon previous research on blended learning and conceptual framework by Picciano (A. Picciano, 2009) by exploring how objectives from Picciano’s framework affect teachers’ approaches to both design and teaching in face-to-face and online settings. Research results suggest that teachers use multiple approaches including face-to-face methods and online technologies that address the learning needs of a variety of students from different generations, personality types and learning styles.

Keywords: Blended Learning, Blended Learning Environments, Blended Teaching, E-Learning, Hybrid Learning, Learning Management Systems, Teachers’ Conceptions

1. INTRODUCTION

Over the past two decades the integration of Internet and Information and Communication Technologies (ICT) have enhanced knowledge and performance in many university courses (S. Jones, Johnson-Yale, Millermaier, & Pérez, 2008). Within higher education, Kanuka and Kelland (2008) reflect that:

Higher education literature on e-learning technology is replete with research that tinkers with, and then tests the effects
if, instrumental practices. The ultimate aim is to determine once and for all, what works and what does not – passing by the questions of why (p.61).

During this time universities have incorporated learning management systems, such as Blackboard and Moodle, into their teaching practices (R. A. Ellis, Goodyear, Prosser, & O’Hara, 2006; R. A. Ellis, Steed, & Applebee, 2006) to support teachers in delivering material to students. Learning Management Systems (LMS) provide the opportunity to deliver blended learning approaches that combine a mix of ICT with various learning resources and delivery methods. Coates et al. (2005) outline several key features of LMSs:

1. Asynchronous and synchronous communication between teacher-student and student-student (discussion boards, emails, live chats);
2. Content development and delivery (lecture notes, readings, practical activities);
3. Formative and summative assessment (submission of assignments, quizzes, collaborative work feedback, grades);
4. Class and user management (enrolling students, displaying timetable) (p. 20-21).

Coates, James and Baldwin (2005) found that LMS studies focused on the economic and technical issues of LMS usage (p. 26). They are also critical of the “textual nature” of LMSs (p. 27). Similarly, Prendergast (2004) argues:

Too often considerations about information technology have become the dominant factors in many strategies adopted by academic institutions. This has resulted in a rich information technological environment that fails to capture, motivate or retain learners (p.2).

Brabazon (2002) supports this view, by stating that:

Teachers and teaching are being challenged and undermined through the Internet. Learning is not technologically dependent. It is reliant on commitment, interest and passion (p.17).

Early adopters of blended learning argued that there are many possibilities offered by the technologies for Australian educators in higher education (Garrison, Anderson, & Archer, 1999). There are several reasons behind the drive to incorporate ICT into the educational process. First, pressure to utilise ICT at a university level comes from changes in the student demography. According to Concannon, Flynn and Campbell (Concannon, Flynn, & Campbell, 2005) the surge in “full time part time students is a phenomenon of recent years, where school leavers take part-time jobs whilst attending university” (p.502). For students who work full time, the flexible design accommodates their busy schedules. Without this flexibility, the students may not be able to pursue their degrees. Blended learning environments suit students who prefer face-to-face interaction in addition to students who prefer online learning.
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