Related Content

The Politics of E-Learning: A Game Theory Analysis
[www.igi-global.com/article/the-politics-of-e-learning/147742?camid=4v1a](www.igi-global.com/article/the-politics-of-e-learning/147742?camid=4v1a)

Active Learning in the Flipped English Language Arts Classroom
[www.igi-global.com/chapter/active-learning-in-the-flipped-english-language-arts-classroom/126719?camid=4v1a](www.igi-global.com/chapter/active-learning-in-the-flipped-english-language-arts-classroom/126719?camid=4v1a)

IJOSpontaneous Group Decision Making in Distributed Collaborative Learning: A Quantitative Exploratory Study
[www.igi-global.com/article/ijospontaneous-group-decision-making-distributed/77899?camid=4v1a](www.igi-global.com/article/ijospontaneous-group-decision-making-distributed/77899?camid=4v1a)

The Importance of a Collaboratory: Using Collaboration Software to Engage and Assess Students in Computer-Screen-Based Tutorials
[www.igi-global.com/chapter/the-importance-of-a-collaboratory/183524?camid=4v1a](www.igi-global.com/chapter/the-importance-of-a-collaboratory/183524?camid=4v1a)