A Generalized and Robust Anti-Predatory Nature-Inspired Algorithm for Complex Problems

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ABSTRACT
This article describes how nature-inspired algorithms (NIAs) have evolved as efficient approaches for addressing the complexities inherent in the optimization of real-world applications. These algorithms are designed to imitate processes in nature that provide some ways of problem solving. Although various nature-inspired algorithms have been proposed by various researchers in the past, a robust and computationally simple NIA is still missing. A novel nature-inspired algorithm that adapts to the anti-predatory behavior of the frog is proposed. The algorithm mimics the self defense mechanism of a frog. Frogs use their reflexes as a means of protecting themselves from the predators. A mathematical formulation of these reflexes forms the core of the proposed approach. The robustness of the proposed algorithm is verified through performance evaluation on sixteen different unconstrained mathematical benchmark functions based on best and worst values as well as mean and standard deviation of the computed results. These functions are representative of different properties and characteristics of the problem domain. The strength and robustness of the proposed algorithm is established through a comparative result analysis with six well-known optimization algorithms, namely: genetic, particle swarm, differential evolution, artificial bee colony, teacher learning and Jaya. The Friedman rank test and the Holm-Sidak test have been used for statistical analysis of obtained results. The proposed algorithm ranks first in the case of mean result and scores second rank in the case of “standard deviation”. This proves the significance of the proposed algorithm.

KEYWORDS
Coloration, Defense Mechanisms, Evolutionary, Flee, Genetic, Optimization, Swarm Intelligence, Toxicity

1. INTRODUCTION
The recent past has witnessed a wide adoption of Nature-Inspired Algorithms (NIAs) for diverse real-world optimization problems. These algorithms are based on randomization concept and draw inspiration from natural phenomenon. Some of the nature-inspired algorithms proposed till now, have proved to be very efficient. Many algorithms give adequate results, but no algorithm gives an admirable performance in solving all the optimization problems (Wolpert and Macready, 1997). However, as compared to classical optimization techniques, NIAs obtain optimal solution for a variety of optimization problems in a reasonably practical time.

The main characterizing features of a good NIA are higher convergence rate, less processing time, and unbiased exploration and exploitation. Generally, the performance of NIAs is tested on the benchmark functions. These benchmark functions are the mathematical functions which have different

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characteristics like- modality, separability, scalability and differentiability (Jamil and Yang, 2013). The number of decision variables (or dimensions) of a problem influences the performance of the algorithm. Higher dimension, multimodal, scalable and non-separable problems are complex to solve. The benchmark functions are considered as a complex problem due to many ambiguous peaks, steep decline, more than one plateau, steep descent, dependency on other variables and scalable dimensions.

This paper presents a novel NIA, based on the anti-predatory behavior of frogs. The proposed NIA is tested on sixteen benchmark functions and obtained results are compared with the results of six well-known NIAS. The rest of the paper is structured as follows: Section 2 reviews the competitive NIAS. The idea of proposed NIA with the detailed explanation is discussed in Section 3. Section 4 includes the experimental study and performance comparison of proposed algorithm with the other competitive NIAS. Section 5 presents the statistical analysis of obtained results. Section 6 explains the analysis of algorithm and Section 7 outlines the conclusion.

2. REVIEW OF NATURE-INSPIRED ALGORITHMS (NIAS)

Mostly NIAS are based on the social behavior of the species existing in the nature. The behavior of species depends on the environmental situation and biological necessities. The biological necessities include search for food, spreading the generation and protecting themselves from predators. The social behavior includes the way it learns and mingles with the others. This helps us to formulate algorithms that aim to somehow translate these behaviors for solving various optimization problems in least amount of time. This section reviews the six well-known NIAS like- Genetic Algorithm (GA), Particle Swarm Optimization (PSO), Differential Evolution (DE), Artificial Bee Colony (ABC), Teacher Learning based Optimization (TLBO) and Jaya Algorithm.

2.1. GA

The GA (Holland, 1992) is based on the theory of biological evolution- ‘Survival of the fittest’. It states that only fittest individuals shall survive during the next generation while the unfit individuals shall be eliminated. During the biological evolution, various activities take place like- crossover and mutation of genes, selection of the fittest genes for the next generation.

In GA, individual genes are expressed in string format, called ‘chromosome’. It uses three basic operators: crossover, mutation and selection (Mitchell et al., 1992). In the evolution process, current population is replaced by new population, which has better average fitness than the previous generation. So the mean value of fitness of the next generation becomes fitter than its predecessor generation.

Various researchers have proposed different types of crossover, mutation and selection operators (Sharapov, 2007). The principle behind the crossover and mutation is to modify or update the old chromosome and produce a new chromosome (or offspring). This results in fitter offspring. The main difference between crossover and mutation is that crossover operator is performed over two or more than two chromosomes, while the mutation operator is performed on a single chromosome. The fittest individuals are selected through selection operator. Due to crossover and mutation, GA has the ability of exploration and exploitation simultaneously.

Numerous optimization problems have been successfully solved by GA and its variants. Some of them are structural failure classification for concrete buildings (Chatterjee et al., 2017), medline text mining (Karao et al., 2016), software effort estimation (Sachan et al., 2016) and many others.

2.2. PSO

PSO (Kennedy and Eberhart, 1995) is based on the social behavior of particles in swarms. This includes synchronous movement, unpredictable and frequent direction change, scattering and regrouping etc. In a swarm, every particle learns from his current experience and shared experience of other
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