Chapter 10

Ontology-Enhanced User Interfaces: A Survey

Heiko Paulheim
SAP Research CEC Darmstadt, Germany

Florian Probst
SAP Research CEC Darmstadt, Germany

ABSTRACT

Ontologies have been increasingly used in software systems in the past years. However, in many of those systems, the ontologies are hidden “under the hood”. While a lot of useful applications of ontologies on the database and business logic layer have been proposed, the employment of ontologies in user interfaces has been gaining comparatively little attention so far. For providing a deeper understanding of that field as well as assisting developers of ontology-enhanced user interfaces, the authors give an overview of such applications and introduce a schema for characterizing the requirements of ontology-enhanced user interfaces. With this article, a state of the art survey of approaches is presented along with promising research directions.

INTRODUCTION

During the past years, ontologies have been used in information sources for numerous purposes, such as annotating resources for better information retrieval, integrating data from different sources and systems, and automatically coupling intelligent agents. In most of those fields, ontologies are used on the information source and the business logic layer, and thus hidden “under the hood”.

One of the most complete surveys of using ontologies in software engineering is probably given by Ruiz and Hilera (2006). The authors have analyzed more than 50 possibilities of employing ontologies in software engineering, only two of which target at user interfaces. Heitmann, Kinsella, Hayes, and Decker (2009) have presented a survey on applications using semantic web technology and, not much surprisingly, they found out that

DOI: 10.4018/978-1-4666-0185-7.ch010
more than 90% of those applications come with a user interface. The survey, however, contains only little information about how the employment of semantic web ontologies influences the provided user interfaces.

In this article, we want to shed light at this area and take a closer look at the various possibilities of enhancing user interfaces with ontologies. We have reviewed various projects and identified a number of purposes for which ontologies can be used on the user interface layer, e.g., adapting UIs to a user’s needs, or providing input assistance. Each of those purposes poses particular requirements to the ontologies and their use in the application. So far, no structured review of those requirements and approaches has been performed. To summarize these approaches, we prefer the more general notion ontology-enhanced user interface instead of ontology-driven user interface, as sometimes used (e.g., Paton et al., 1999; Visser & Schuster, 2002), since ontologies may also be employed to provide one single functionality in a larger user interface (and thus enhance the user interface) without being the key element driving the user interface. We propose the following definition:

**Definition:** An ontology-enhanced user interface is a user interface whose visualization capabilities, interaction possibilities, or development process are enabled or (at least) improved by the employment of one or more ontologies.

According to this definition, we have looked at projects where the development process and/or the usability of a user interface has been improved by employing ontologies. Applications such as pure ontology editors or viewers thus are out of scope here, since the ontologies do not improve the user interface in these cases – in these applications, ontology engineering itself is the purpose, not a means to enhance the user interface’s capabilities.

While this definition is quite broad, it does not encompass every application using an ontology. There are many applications that use ontologies internally – e.g., for integrating different information sources, or for enabling information exchange with other systems – where the fact that an ontology is used in a particular place does not have any effect on the application’s user interface. Furthermore, there are applications providing functionality which are implemented with ontologies, and the applications’ user interfaces grant access to that functionality – however, in these cases, the user interface as such is not directly influenced (let alone improved) by the employment of an ontology. In contrast, we concentrate on applications of ontologies that directly improve user interfaces or their development.

We have carefully studied the current state of the art of improving user interfaces with ontologies. To that end, we have looked at numerous projects which use ontologies in the development of user interfaces. From that overview, we have derived a number of criteria for both the ontologies and the mode of their employment which are relevant for characterizing ontology-enhanced user interfaces. This characterization serves two purposes: it allows for a better understanding ontology-enhanced user interfaces, and it supports developers who want to use ontologies for a certain purpose in a user interface by pinpointing the relevant requirements. Furthermore, the survey in this article helps identifying new interesting research directions. The survey of approaches we present is purely descriptive, as a detailed discussion of whether each of the improvements addressed could also or even better be achieved without ontologies is out of scope of this article.

The rest of this article is structured as follows. The next section outlines existing classifications of ontologies in software systems in general. Based on these classifications, we present our own characterization framework, which is especially tailored to ontology-enhanced user interfaces. Next, we present a representative selection of approaches and apply our framework to discuss their characteristics. Following our definition, these approaches are classified in three catego-